

You can work in groups of up to 3. Please let us know, for each question, if you have seen the question before. You will be graded out of $\min(100, \text{max possible})$ points for this assignment. Unless otherwise specified, n is the number of vertices of a graph. Please submit your solution in ALL of the following formats by email to `virgi+algo@cs.cmu.edu` and `chengwen+gradalg@cs.cmu.edu`: ps, pdf and tex. Please use ‘Submission: names’ in the subject line. If you use the result of any paper, please understand and rephrase its content.

1. [20pts] Prove or disprove: given 2 splay trees A and B , if you can perform a sequence of splay operations to convert A to B , then there is a sequence of splay operations to convert B back to A .
2. Give an efficient algorithm (and data structures) to 6-color a given planar graph G . Remember to prove your running time.

2pts $O(n^2)$

5pts $O(n \log n)$

10pts $O(n)$

3. Give an efficient algorithm (and data structures) to 5-color a given planar graph G . Remember to prove your running time.

4pts $O(n^2)$

10pts $O(n \log n)$

20pts $O(n)$

4. Given a planar graph G , find an efficient algorithm to find a vertex cut of size $O(\sqrt{n})$ which partitions G into two parts each of size at most $\frac{n}{2}$ vertices.

5pts for polytime

10pts $O(n \log n)$

20pts $O(n)$

Or 20pts show it is NP-hard

5. Given a weighted undirected planar graph G , find a minimum spanning tree of G efficiently. ($\alpha(n, n)$ is *not* constant.)

5pts for polytime

10pts $O(n \log n)$

20pts $O(n)$ randomized algorithm

40pts $O(n)$ deterministic algorithm