Mixture Models and the EM Algorithm

15-496/782: Artificial Neural Networks David S. Touretzky

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Probability Densities	
$P(j) = prior \ probability \ of \ class \ c_j$ so $\sum_j P(j) = 1$	
Probability density of the mixture: $p(\boldsymbol{x}) = \sum_{j=1}^{M} p(\boldsymbol{x} j) P(j)$	
Posterior probability: $P(j \boldsymbol{x}) = \frac{p(\boldsymbol{x} j)P(j)}{p(\boldsymbol{x})}$	
so $\sum_{j} \mathbf{P}(j \mathbf{x}) = 1$	4

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Conditional Density

Assume covariance matrix is diagonal with equal elements. Then:

$$\mathbf{p}(\mathbf{x}|\mathbf{j}) = \frac{1}{(2 \pi \sigma^2)^{d/2}} \cdot \exp\left\{\frac{-\|\mathbf{x} - \boldsymbol{\mu}_{\mathbf{j}}\|^2}{2 \sigma^2}\right\}$$

How can we determine the "most probable" values of μ_j and σ_j and P(j), given the dataset $\{\boldsymbol{x}_i\}$?

Likelihood of a Dataset

What is the likelihood L that a dataset $\{x_i\}$ was generated by a given mixture model?

$$p(\mathbf{x}) = \sum_{j=1}^{M} p(\mathbf{x}|j) \cdot P(j)$$
$$p(\{\mathbf{x}_i\}) = \prod_{i=1}^{n} p(\mathbf{x}_i) = L$$

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Log Likelihood

For gradient descent, we want a sum, not a product, because the derivative of a product is messy. So take the negative log.

$$E = -\log L = -\sum_{i=1}^{n} \log p(\mathbf{x}_i)$$
$$= -\sum_{i=1}^{n} \log \left\{ \sum_{j=1}^{M} p(\mathbf{x}_i|j) P(j) \right\}$$

$$\begin{split} & \textbf{B} = \sum_{i=1}^{n} \log p(\mathbf{x}_{i}) = \sum_{i=1}^{n} \log \left(\sum_{j=1}^{M} p(\mathbf{x}_{i}|j) P(j) \right) \\ & \boldsymbol{E} = \sum_{i=1}^{n} \log p(\mathbf{x}_{i}) = \sum_{i=1}^{n} \log \left(\sum_{j=1}^{M} p(\mathbf{x}_{i}|j) P(j) \right) \\ & \boldsymbol{E} = \sum_{i=1}^{n} \left(\frac{1}{p(\mathbf{x}_{i})} + \sum_{k=1}^{M} P(k) - \frac{\partial}{\partial \mu_{j}} p(\mathbf{x}_{i}|k) \right) \\ & = \sum_{i=1}^{n} \left(\frac{1}{p(\mathbf{x}_{i})} + p(\mathbf{x}_{i}|j) P(j) + \frac{\|\mathbf{x}_{i} - \mu_{j}\|}{\sigma} \right) \\ & = \sum_{i=1}^{n} P(j|\mathbf{x}_{i}) + \frac{\|\mathbf{x}_{i} - \mu_{j}\|}{\sigma} \end{split}$$

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 $E = -\log L$ is our error function.

Do gradient descent on E:

$$\frac{\partial \mathbf{E}}{\partial \mu_{j}} = \sum_{i=1}^{n} \mathbf{P}(\mathbf{j}|\mathbf{x}_{i}) \cdot \frac{\|\mathbf{x}_{i} - \mu_{j}\|}{\sigma_{j}^{2}}$$
$$\frac{\partial \mathbf{E}}{\partial \sigma_{j}} = \sum_{i=1}^{n} \left(\mathbf{P}(\mathbf{j}|\mathbf{x}_{i}) \cdot \left(\frac{\mathbf{d}}{\sigma_{j}} - \frac{\|\mathbf{x}_{i} - \mu_{j}\|^{2}}{\sigma_{j}^{3}}\right) \right)$$











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Williamson: Gaussian ARTMAP

1. Use an RBF network to do pattern classification:



Each unit votes for one class. Tally votes from all active units. The class with the most votes wins. No LMS training.

2. Use a variant of EM to train the gaussians.

Characteristics of EM

- Learns in a small number of iterations.
- Can get stuck in local minima.
 - But you can add heuristics to help unstick the algorithm.
- Must decide in advance how many Gaussians.

"Match Tracking" in ARTMAP

Establish a match threshold ρ .

Units count as "active" only if $P(\mathbf{x}_i|j) > \rho$.

All other units are reset to zero; they do not vote.

If the network guesses the wrong class, increase $\boldsymbol{\rho}$ slightly and try again.

If ρ gets too high and all units are reset, then add a new unit to handle this data point.

Performance of Gaussian ARTMAP

Note: EM is a batch (offline) learning algorithm. Guassian ARTMAP uses an online variant.

Did well on several tasks:

- Letter image classification
- Landsat satellite image segmentation
- Speaker-independent vowel recognition

Match tracking helps Gaussian ARTMAP outperform EM by "backpropagating" the effects of erroneous classifications.

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Offline Calculation of μ and σ^2

$$\mu = \langle \mathbf{x} \rangle$$

$$\sigma^{2} = \langle (\mathbf{x} - \mu)^{2} \rangle$$

$$= \langle \mathbf{x}^{2} - 2\mathbf{x}\mu + \mu^{2} \rangle$$

$$= \langle \mathbf{x}^{2} \rangle - 2\langle \mathbf{x} \rangle \mu + \langle \mu^{2} \rangle$$

$$= \langle \mathbf{x}^{2} \rangle - 2\mu^{2} + \mu^{2}$$

$$= \langle \mathbf{x}^{2} \rangle - \langle \mathbf{x} \rangle^{2}$$

On-line Calculation of
$$\mu$$

$$\mu_{n} = \frac{1}{n} \sum_{i=1}^{n} x_{i}$$

$$\mu_{n+1} = \frac{n \cdot \mu_{n} + x_{n+1}}{n+1}$$

$$= \frac{n}{n+1} \mu_{n} + \frac{x_{n}}{n+1}$$

$$= \left(1 - \frac{1}{n+1}\right) \mu_{n} + \frac{1}{n+1} x_{n+1}$$
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On-line Calculation of σ^2

$$\sigma_n^2 = \frac{1}{n} \sum_{i=1}^n (\mathbf{x}_i - \mu_n)^2$$

$$\sigma_{n+1}^2 = \left(1 - \frac{1}{n+1}\right) \sigma_n^2 + \frac{1}{n+1} \left(x_{n+1} - \mu_{n+1}\right)^2$$

 $\sigma_{\rm n}^2$ is slightly biased because $\mu_{\rm n}$ changes, but the effect is not significant.

Split and Merge EM (Ueda, Nakano, Gharamani, and Hinton)

• Split a component if it does a poor job estimating the local density.

• Example: a component stuck between two clusters will have low density near its mean and high density near the true cluster centers.

• To split, make two copies, and perturb each one away from the mean by a small amount.



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Split and Merge EM (cont.)

• Merge two components if their paramaters are close. Set the merged component's parameters to the weighted average.

$$(\mathbf{b}) \rightarrow (\mathbf{b})$$

• Combine one merge step with one split step, so the number of mixture components M stays the same.

Combined Split and Merge Steps

Old components:

New components:



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Run a mini-EM step to adapt elements i', j', and k'. Then run full EM to asymptote.

If overall likelihood is not improved, undo the split/merge and try a different set of candidates.

Candidates are ranked heuristically; only need to look at about 5.





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Image Reconstruction





(c) MFA with EM

(d) MFA with SMEM

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Cheapo Heuristic

Not as good as SMEM, but easy to program:

If a component captures fewer than 1/(2M) points, reset its μ to a random \boldsymbol{x}_i and recalculate its $\sigma^2.$

Assumes the P(j) values are roughly equal.

EmHeuristic = 1 emdemo