

# 15-462 Computer Graphics I

## Midterm Examination

March 5, 2002

Name: \_\_\_\_\_

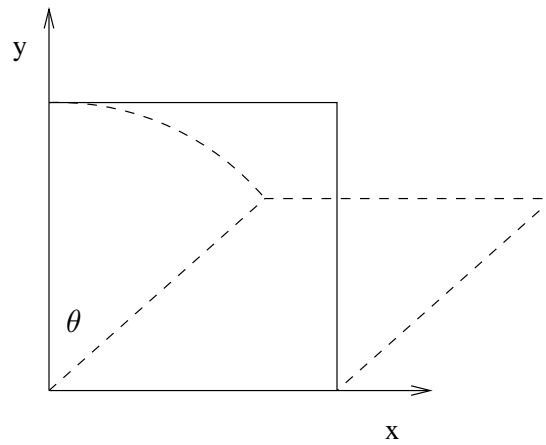
Andrew User ID: \_\_\_\_\_

- This is a closed-book exam; only one double-sided sheet of notes is permitted.
- Write your answer legibly in the space provided.
- There are 10 pages in this exam, including 3 worksheets.
- It consists of 3 questions worth a total of 100 points.
- You have 80 minutes for this exam.

<b>Problem 1</b>	<b>Problem 2</b>	<b>Problem 3</b>	<b>Total</b>
<b>40</b>	<b>30</b>	<b>30</b>	<b>100</b>

## 1. Linear Transformations (40 pts)

Consider the following *skewing transformation*.



1. (20 pts) Show the 2-dimensional skewing transformation matrix for a given angle  $\theta$  in homogeneous coordinates. This should be a  $3 \times 3$  matrix. Explain your reasoning.

2. (20 pts) Show how the skewing transformation can be represented as the composition of a scaling and a shearing transformation. Write out the auxiliary transformations explicitly as matrices and verify that the composition yields the skewing matrix from part 1.

## 2. Projections (30 pts)

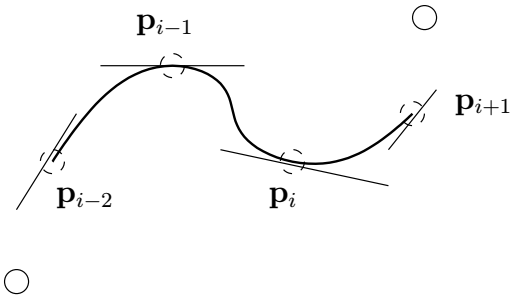
In the textbook, the perspective projection matrix is given for the center of projection at the origin and the projection plane at  $z = -d$  for a given distance  $d$ . In this problem we will develop a different perspective projection matrix that clarifies the relation between orthogonal and perspective projections. Your answers should be  $4 \times 4$  matrices in homogeneous coordinates.

1. (20 pts) Give the perspective projection matrix with the center of projection at  $x = 0, y = 0, z = d$  and the projection plane  $z = 0$ . Draw a picture to aid your reasoning.

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2. (10 pts) Give the orthogonal projection matrix onto the plane  $z = 0$  and verify that we obtain the orthogonal projection matrix as the limit of the perspective projection matrix as  $d$  goes to infinity.

### 3. Splines (30 points)

In this problem we explore Catmull-Rom splines. In two dimensions, they are guaranteed to interpolate the interior  $m$  points, given  $m + 2$  control points. Besides interpolation, we require that the tangent vector at each interior control point  $\mathbf{p}_k$  is the average of the vectors from  $\mathbf{p}_{k-1}$  to  $\mathbf{p}_k$  and from  $\mathbf{p}_k$  to  $\mathbf{p}_{k+1}$ .



1. (20 pts) Set up 4 equations that determine the Catmull-Rom geometry matrix, assuming we are trying to draw the segment from  $\mathbf{p}_{i-1}$  to  $\mathbf{p}_i$ . For each, briefly note the geometric origin of the equation. You do not have to solve your equations.

2. (5 pts) Explain to what extent Catmull-Rom splines allow local control.

3. (5 pts) Do Catmull-Rom splines have the convex hull property?

# Worksheet



# Worksheet

# Worksheet