

Using Simple Physical Models for Image Segmentation

Gary L Miller

Computer Science

Yiannis Koutis and Dave Tolliver

What is Image Segmentation?



Input



Output

Three Talks in One

- Image Segmentation Experimental
- Image Segmentation Theory
- Solving needed linear systems

What is Hard for Computers!



The **CAPTCHA**
Project



In the spaces below, type three (3) different English words appearing in the picture above.

Image Processing is every where

✓ Medical Image Analysis  **SIEMENS**

✓ Matting & Manipulation  P I X A R 

✓ Data Mining & Information Retrieval
  

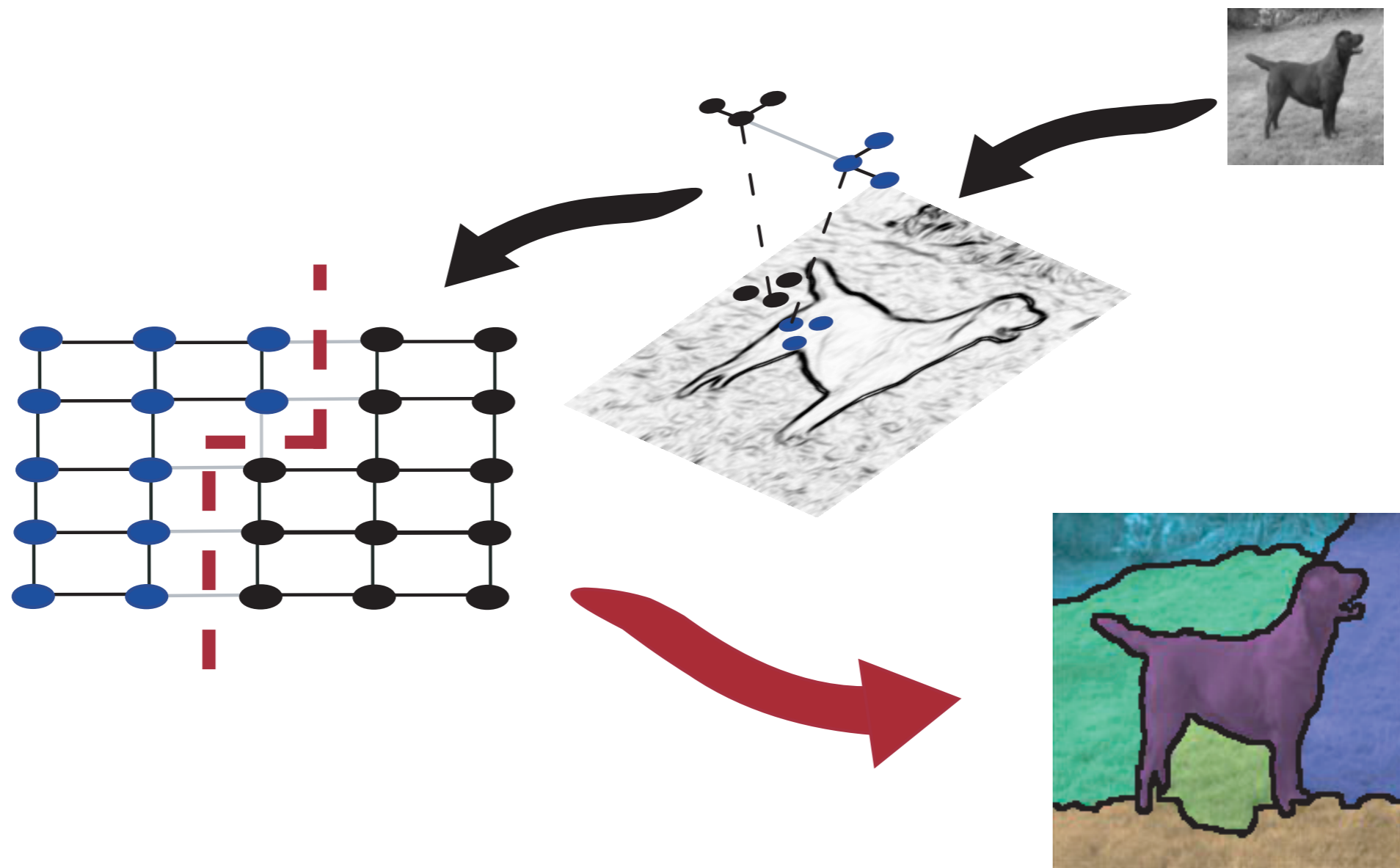
✓ Intelligent Surveillance Systems



CS Reduction

- Convert the image segmentation problem into a well studied computer science problem.
- Hopefully, use an off-the-shelf solution to the CS problem.
- First attempt, Shi and Malik (2000)

Image Segmentation as Graph Partitioning



Basic Approach

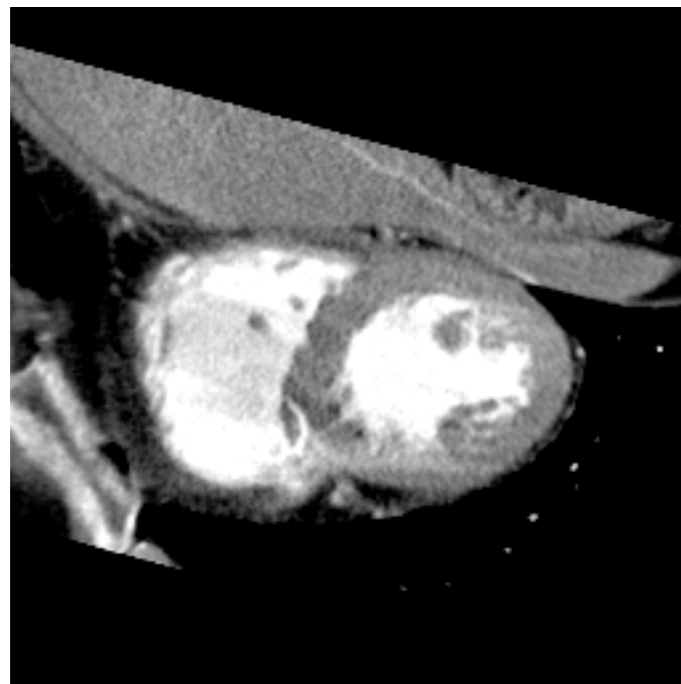
Generate an affinity graph

- Each pixel a vertex
- Neighboring pixels are connected with an edge
- The weight w_{ij} corresponds to their similarity

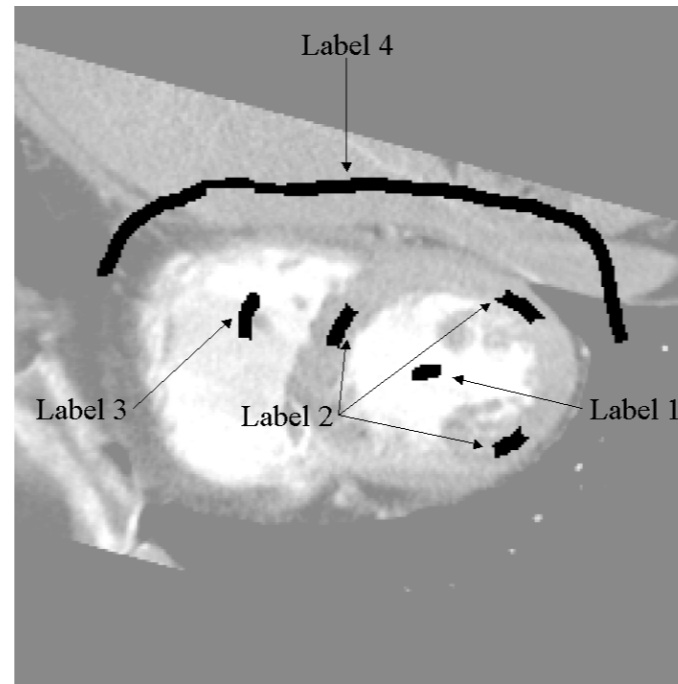
Ways to View edges

- Max-flow min-cut models
 - Each edge is a “pipe” that can carry a flow up to W_{ij}
 - Pick a source and sink and find mincut
- Electrical conductor models
 - Each edge is a conductor of size W_{ij}
 - Set voltage on some nodes to +1 and some to -1

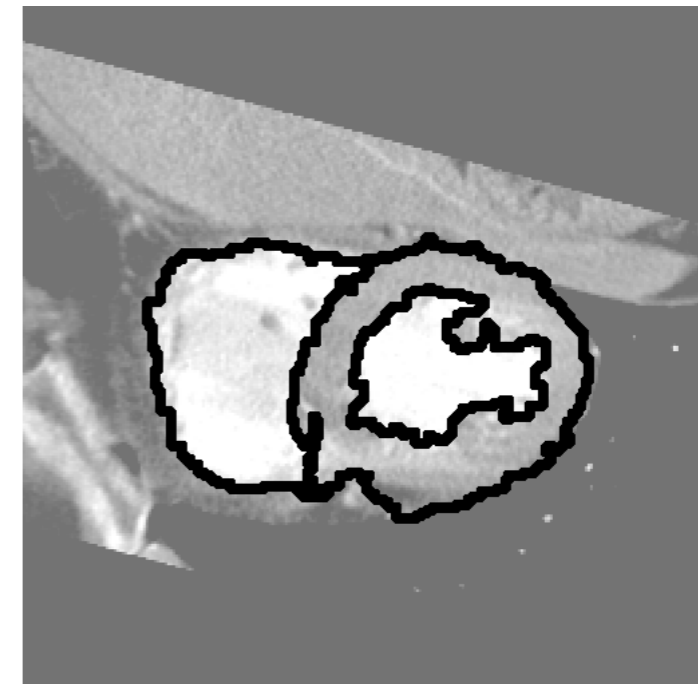
Siemens Assisted Segmentation 2005



(a) Original



(b) Seeds indicating four objects



(c) Resulting segmentation

User assisted segmentation of the heart
no prior knowledge of hearts

More Ways to View edges

- Shortest Path Models
 - The distance between neighbors is $1/w_{ij}$
- Random Walk Models
 - The probability we walk on an edge is proportional to w_{ij}
 - Distance between node is the expect commute time

Even More Ways to View edges

- Spring Models (This talk)
 - The spring constant is w_{ij}
 - Separate based on modes of vibration (eigenvectors).
- Classic Spring Solution.
 - Compute a few low frequency eigenvectors say 2.
 - Map the vertices into 2D using the eigenvectors.
 - Apply a geometric cut the graph.

Airfoil Graph and it Spectral Embedding

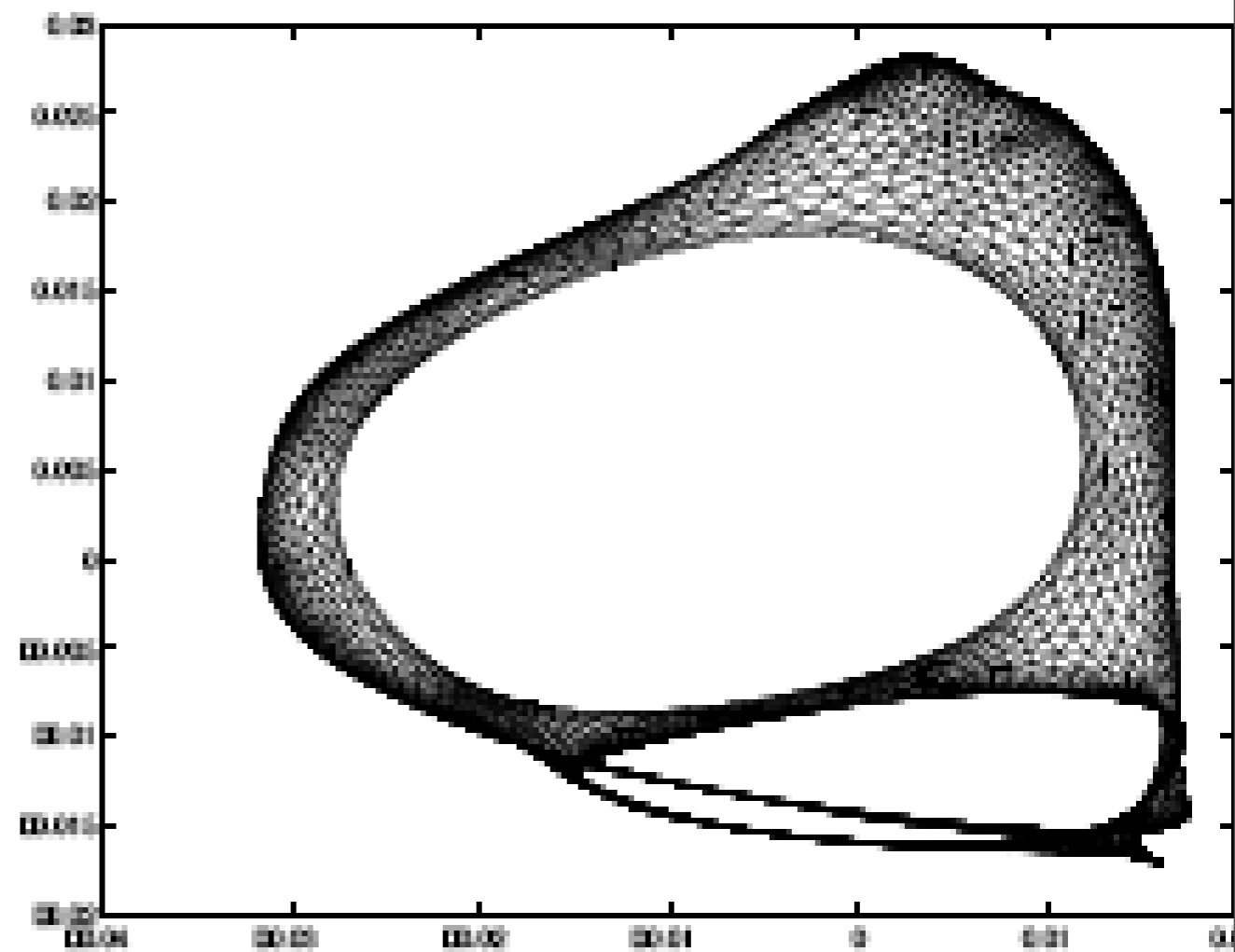
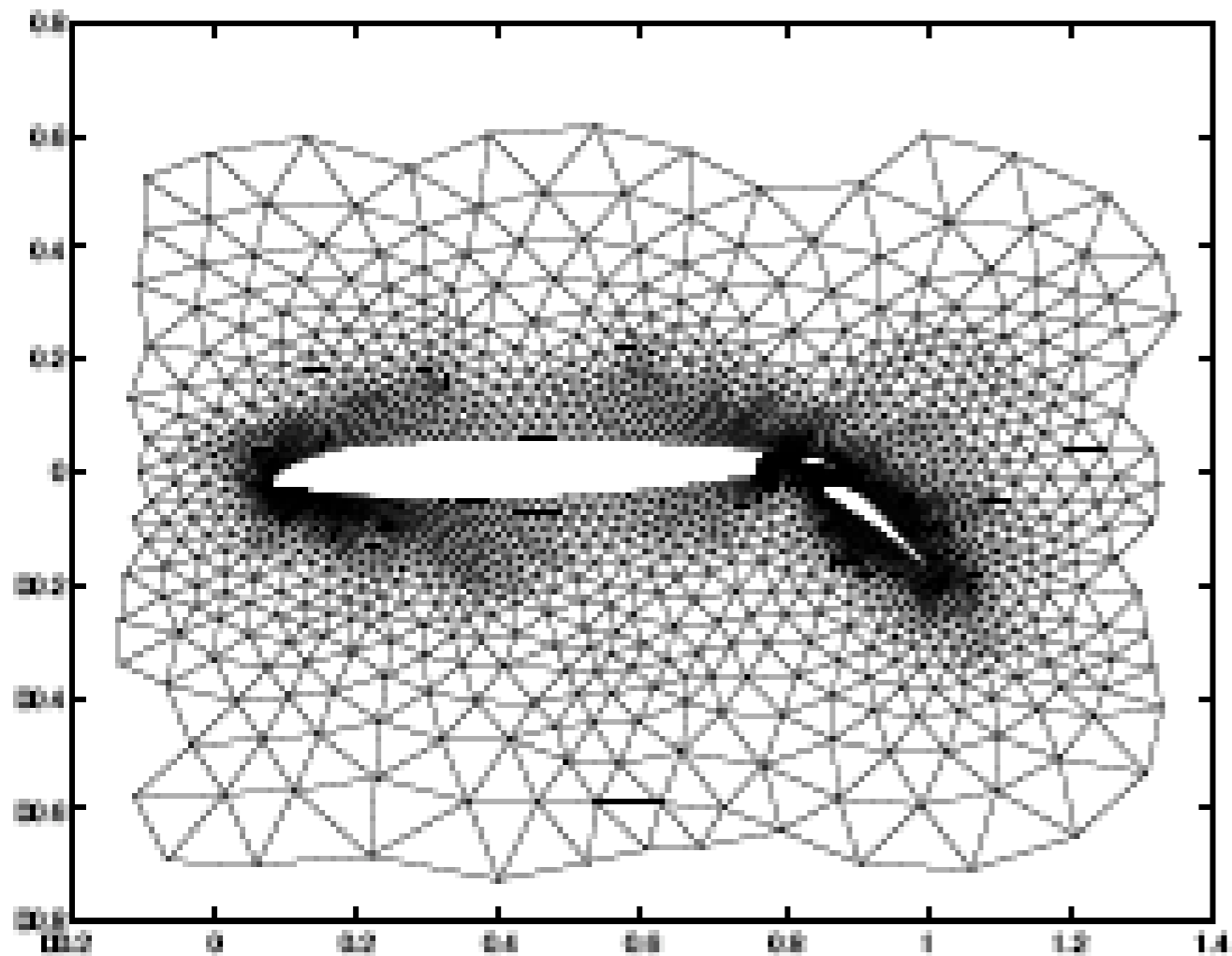


Image Segmentation as Graph Partitioning



Goal: segment into 4 pieces

Output of the Classic Spring Model



Spring model using 4 eigenvectors

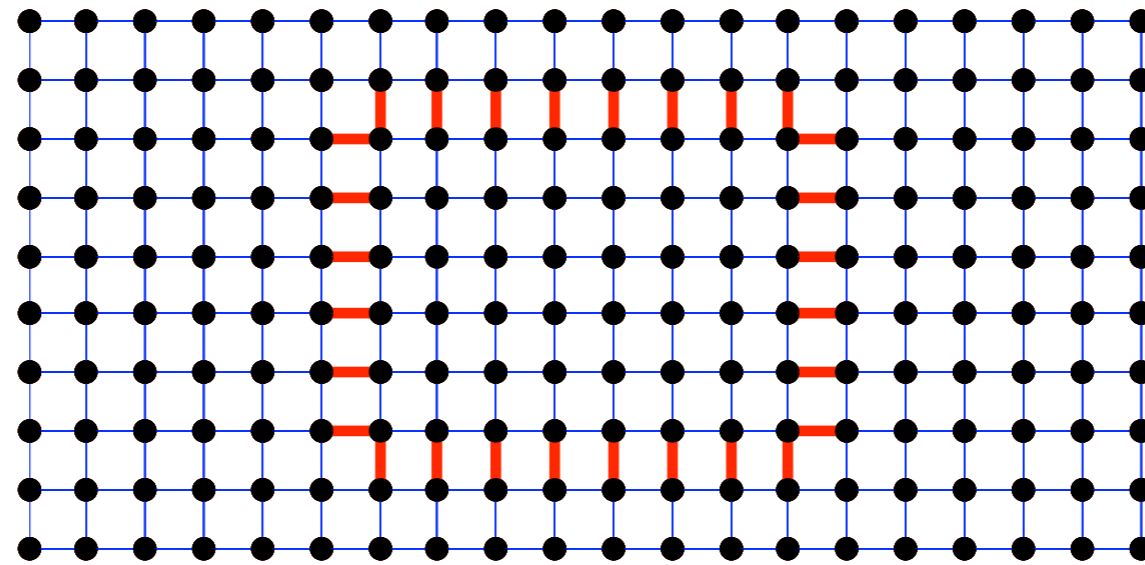
Output for Our Spectral Rounding Algorithm



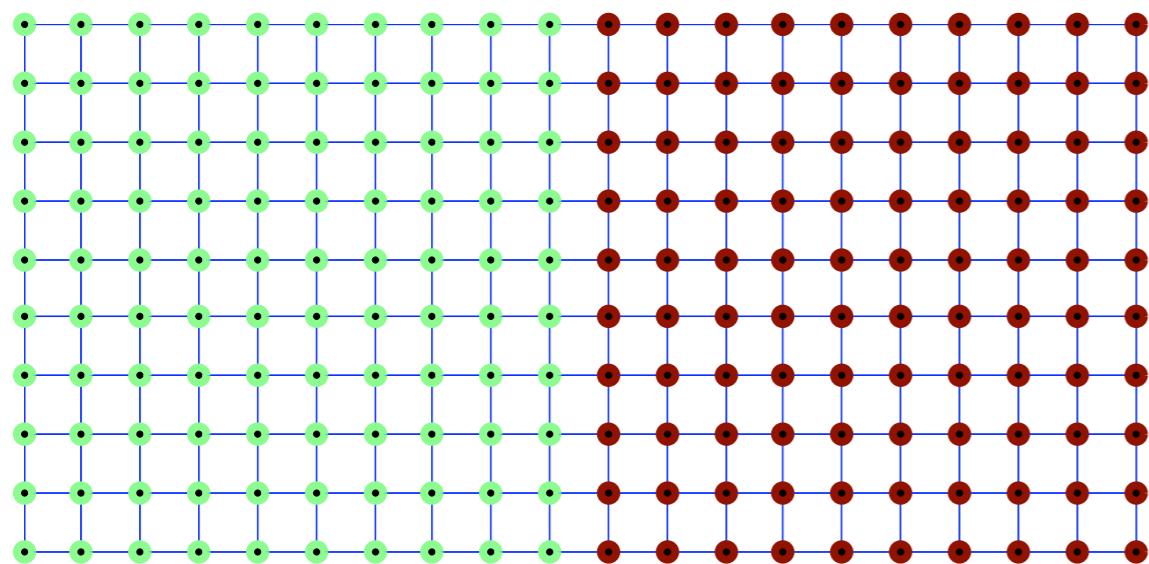
What is new

- **Spectral Rounding :**
 - A better method to use eigenvectors for graph partitioning.
- **Fast Planar Solvers :**
 - Optimal time linear solvers for planar systems.

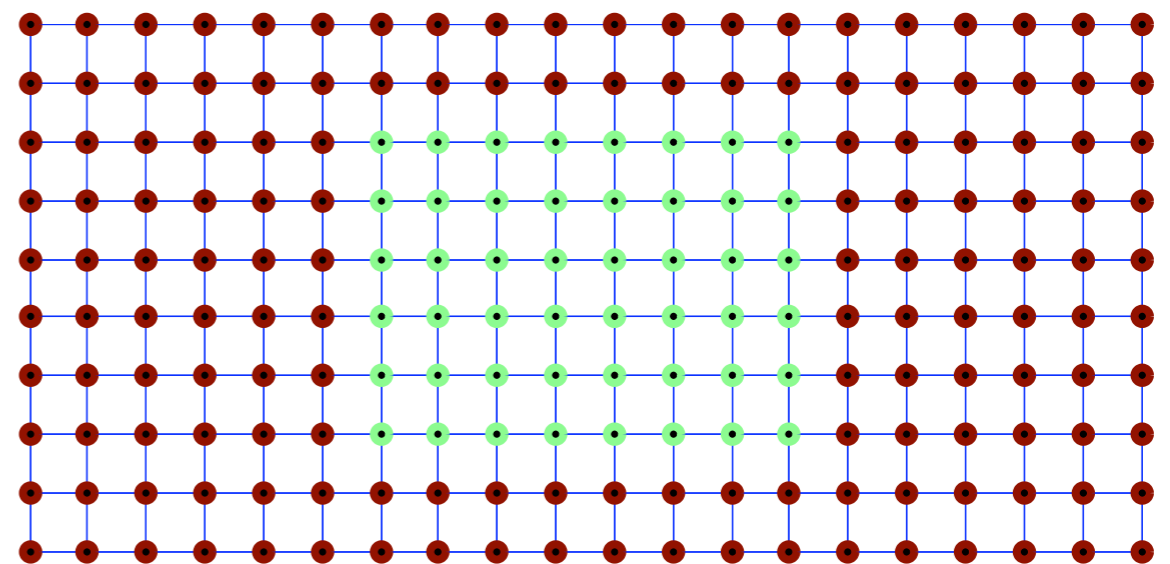
Inside the CS Reduction - Graph Partitioning



Data Graph

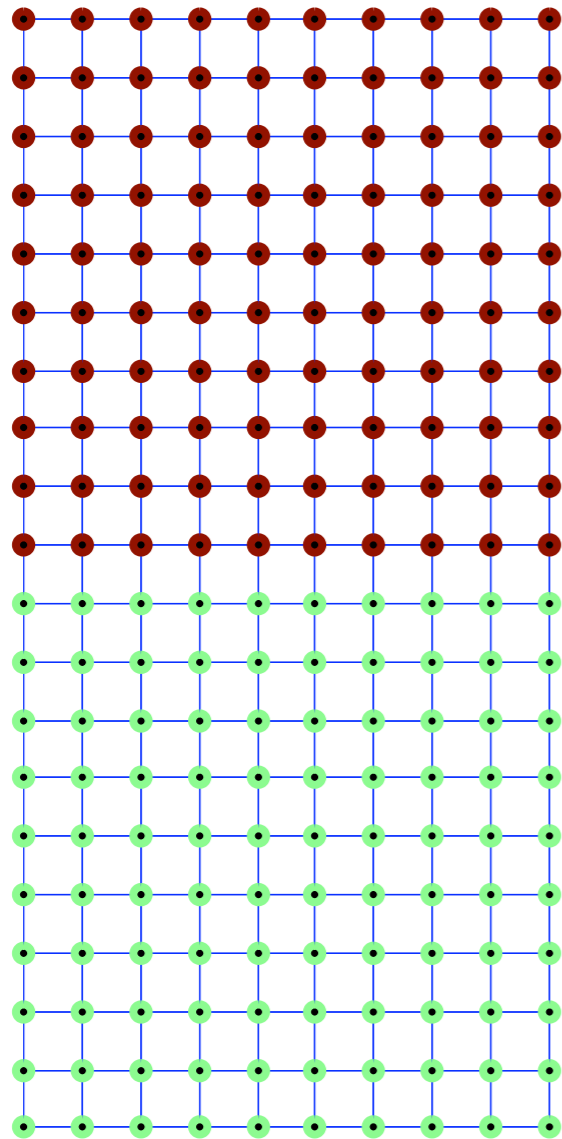


Standard Algorithm

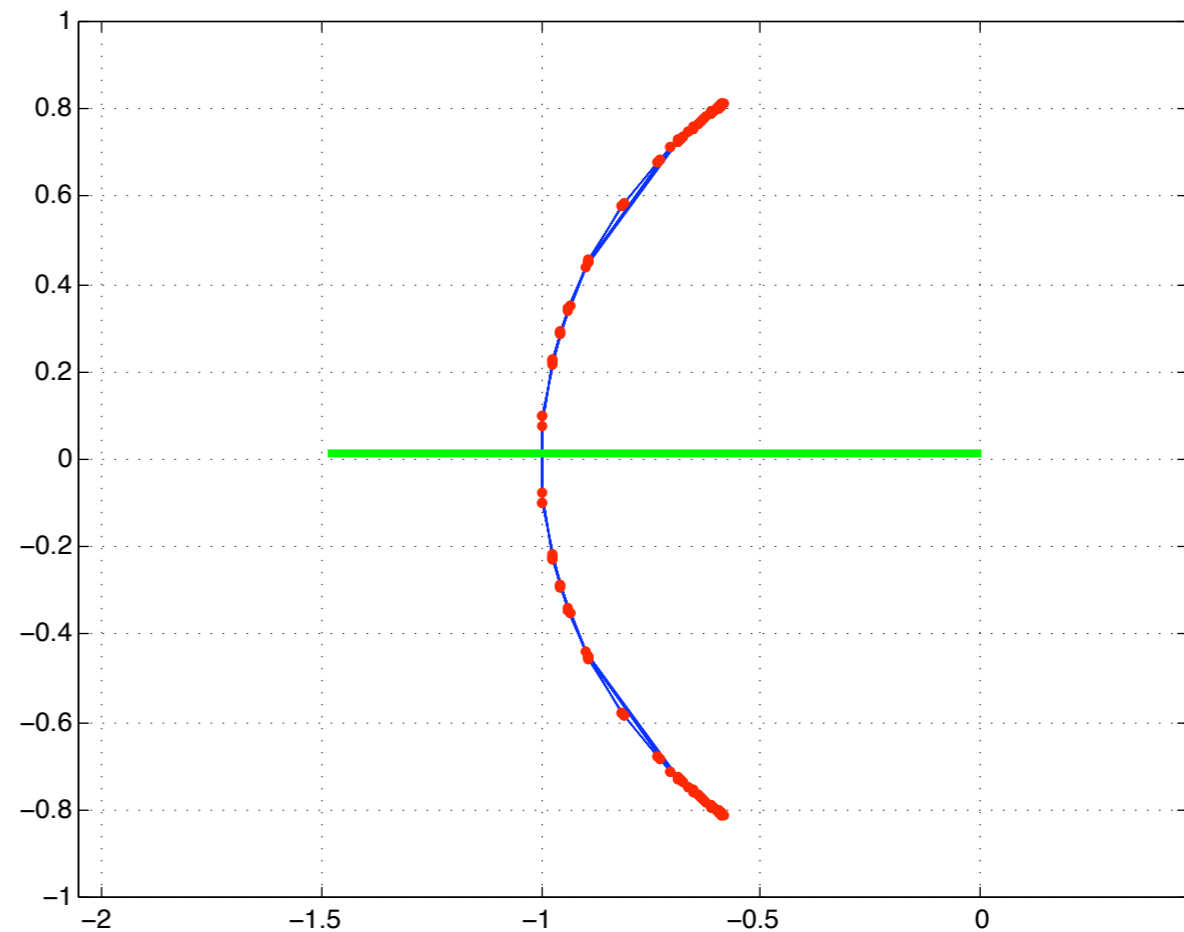


Spectral Rounding

The Standard Spring Model Algorithm

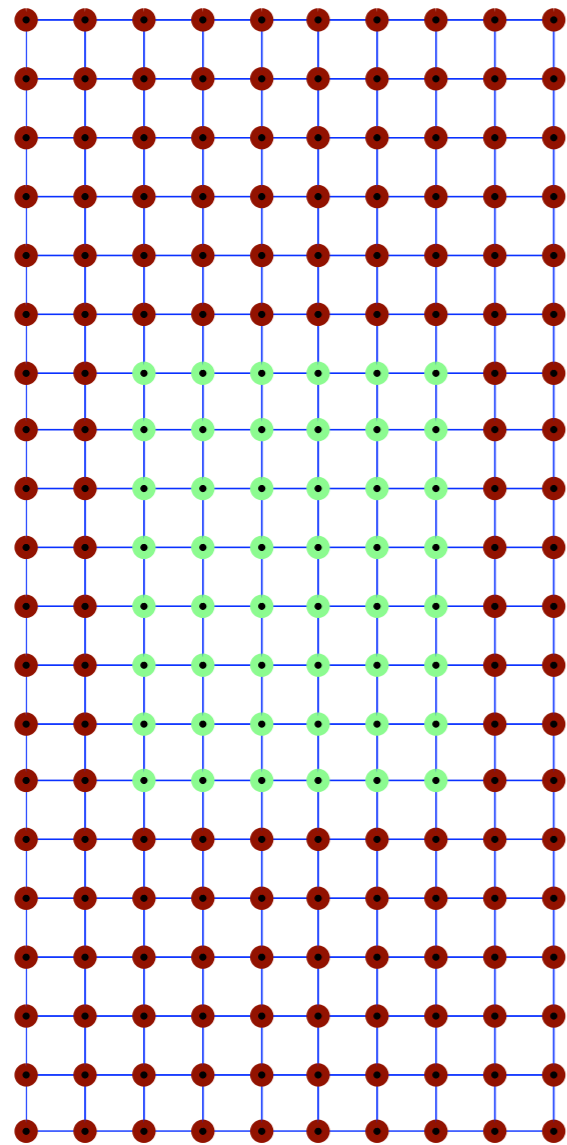


Result - Standard Algorithm

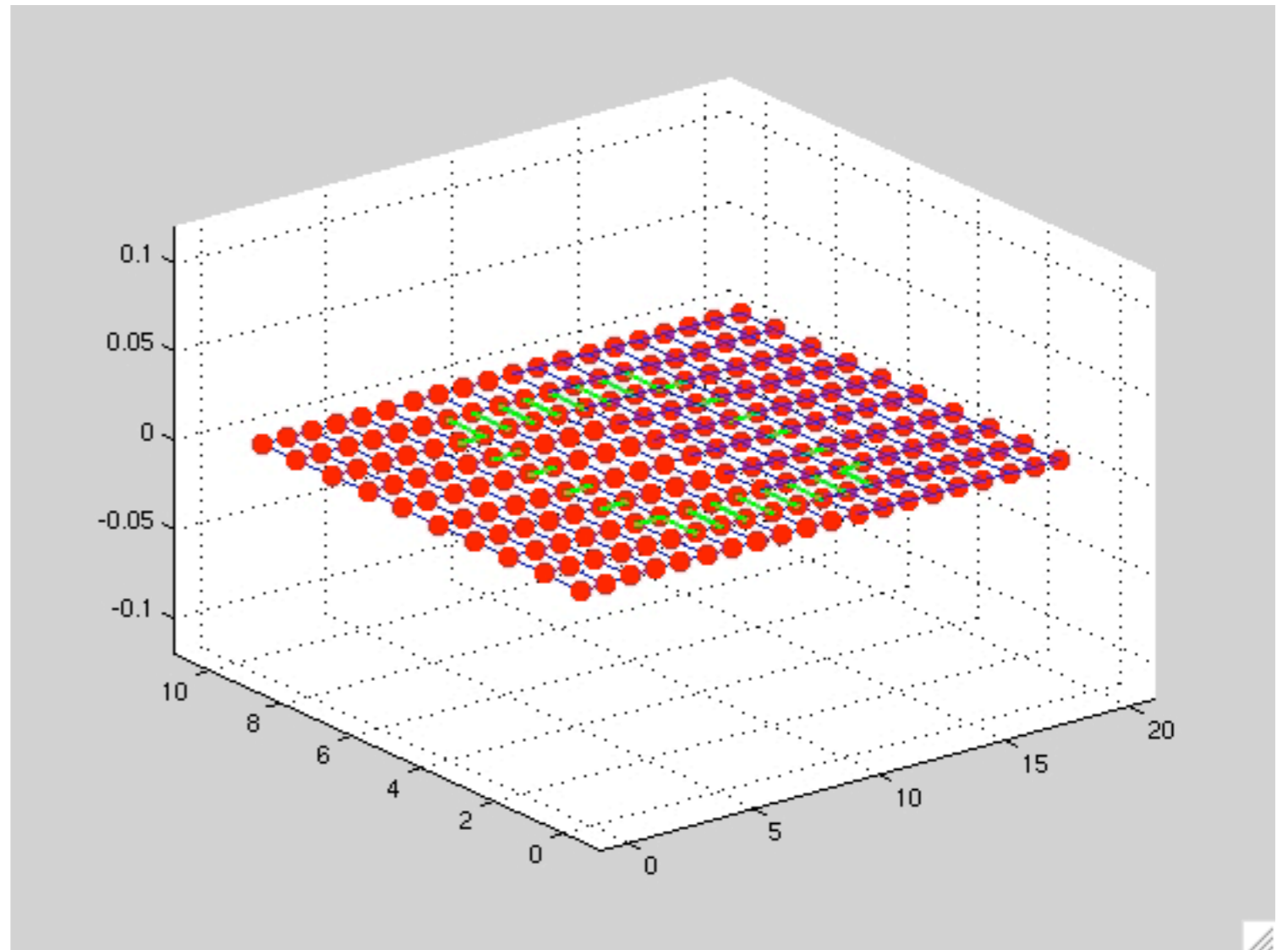


Representation used by the Standard Algorithm

Our Technology



Result - Spectral Rounding



SR leverages the physical intuition!

Mathematical Formulation

- Ohm's Law and Graph Laplacians

- Let $A_{ij} = w_{ij}$ and $D_{ii} = \sum_j w_{ij}$

- The Laplacian

$$L = D - A$$

- Simple fact $LV = I$ where V is voltage I current

Mathematical Formulation

- Solving conductor model problems reduces to solving Laplacians
- Here the Graphs are in fact planar.

Mathematical Formulation for spring models

- We consider the case where the node has mass equal to its weighted degree. The Normalized Laplacian!
- Thus our eigenvalues and vectors satisfy $Lf = \lambda Df$

Mathematical Formulation for spring models

- Zero eigenvalue $L1 = 0D1$
- Rayleigh quotient $\lambda_2 = \inf_{f \perp D1} \frac{f^T L f}{f^T D f}$
- Goal: reweight graph to reduce λ_2

Spectral Rounding

Edge reweighting

- Algorithm
 - Solve $Lf = \lambda_2 Df$
 - Reweight graph getting L' and D'
 - Solve $L'f = \lambda_2 D'f$
 - repeat while λ_2 not zero
 - repeat while best threshold cut is changing

Spectral Rounding

Finding a good reweighting

Lemma 1. *Given a weighted symmetric graph $G = (V, E, w)$ then the normalized Rayleigh quotient can be written as*

$$\frac{f^T L f}{f^T D f} = \frac{\sum_{(i,j) \in E, i < j} (f_i - f_j)^2 w_{ij}}{\sum_{(i,j) \in E, i < j} ((f_i)^2 + (f_j)^2) w_{ij}} \quad (3.3)$$

where $f_i = f(v_i)$

Finding a good reweighting

Mediant of fractions

Definition 1. *Given formal fractions*

$$\frac{a_1}{b_1}, \dots, \frac{a_n}{b_n}$$

*the **fractional average** is the formal fraction*

$$\frac{\sum_{i=1}^n a_i}{\sum_{i=1}^n b_i}$$

where the a_i 's and b_i 's are reals.

Finding a good reweighting using Mediant of fractions

Lemma 2. *If $\frac{a_1}{b_1} \leq \dots \leq \frac{a_n}{b_n}$ and $w_1 \geq \dots \geq w_n$ then*

$$\frac{\sum_{i=1}^n a_i}{\sum_{i=1}^n b_i} \geq \frac{\sum_{i=1}^n a_i w_i}{\sum_{i=1}^n b_i w_i}$$

The inequality is strict if for some pair $1 \geq i < j \leq n$ we have that $\frac{a_i}{b_i} < \frac{a_j}{b_j}$ and $w_i > w_j$.

Inverse Fractional Reweighting

- Given L and D we get L' and D'

- where
$$w'_{ij} = \frac{f_i^2 + f_j^2}{(f_i - f_j)^2} w_{ij}$$

- Gives
$$\frac{f^T L f}{f^T D f} \geq \frac{f^T L' f}{f^T D' f}$$

- Problem: in general
$$\lambda_2 \not\geq \lambda'_2$$

1D Family of Matrices

- 1D family $W(t) = W + tW'$

- Theorem:

$$\lambda = \frac{f^T L f}{f^T D f} > \frac{f^T L' f}{f^T D' f} \quad \text{implies} \quad \frac{d\lambda(t)}{dt} < 0$$

Defining Segmentation Quality

- Two Measures of Quality
 - A Mathematical Quantity e.g. Normalized Cut(NC)
 - Human hand segmentation

We do well with respect to both measures

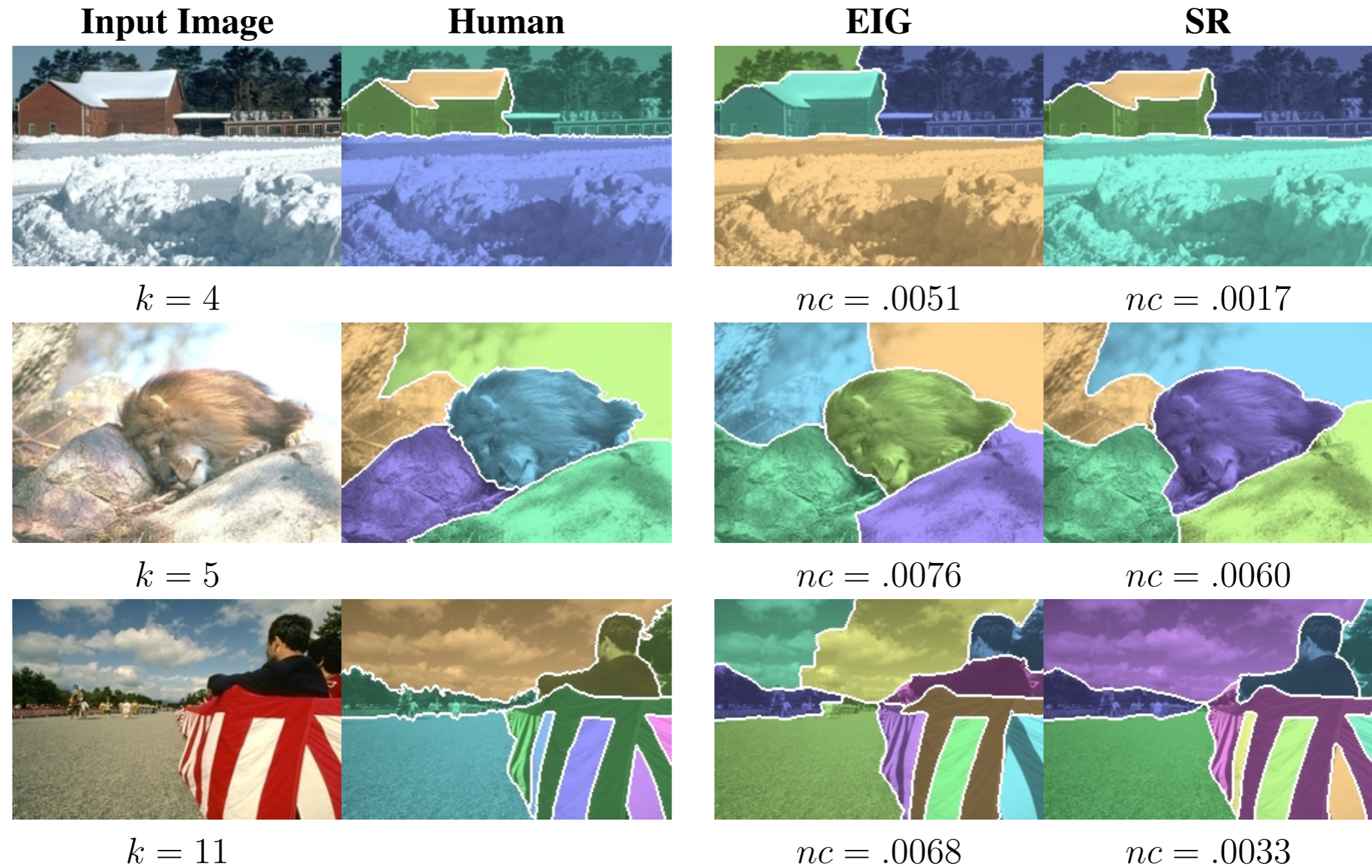
Normalized Cut

- Definition:

$$nc(G) = \min_{V_1, \dots, V_k} \frac{1}{k} \sum_{i=1}^k \frac{cut(V_i, V \setminus V_i)}{vol(V_i)}$$

Where $V_1 \dots V_k$ is a Partition of V .

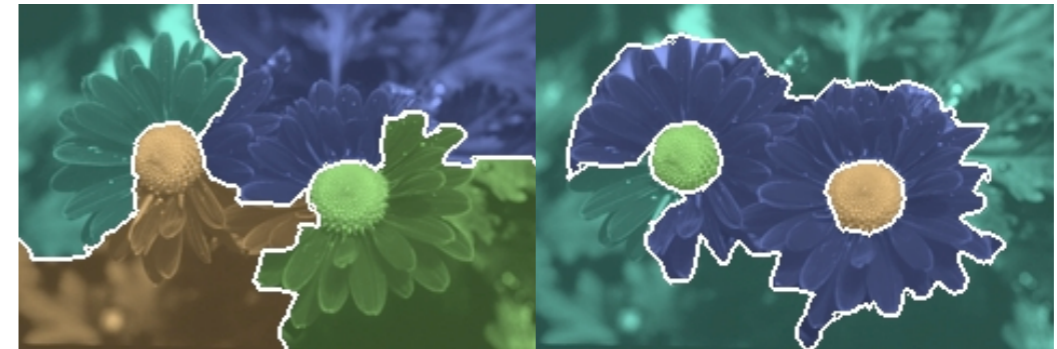
Comparison with Human Segmentation



Comparison with Human Segmentation

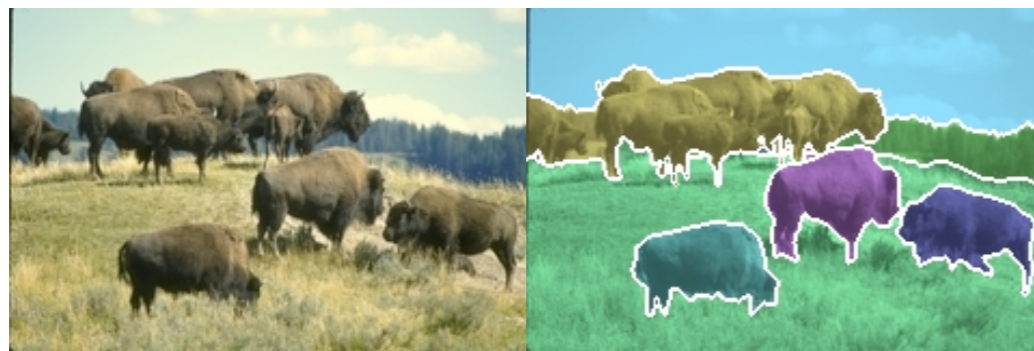


$k = 4$

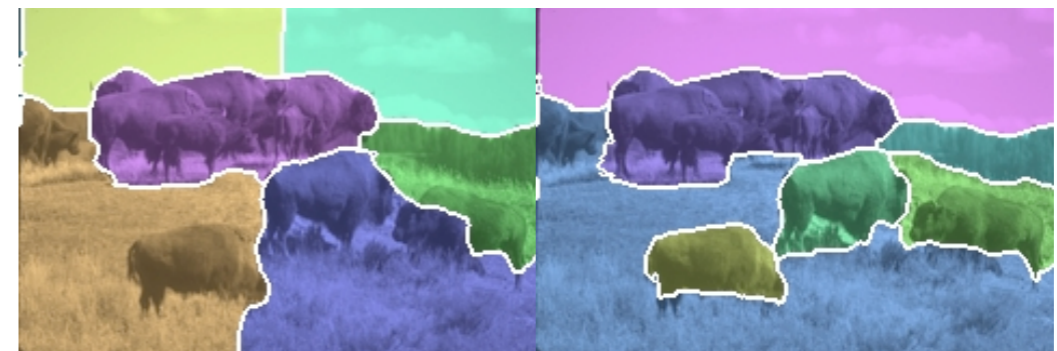


$nc = .0039$

$nc = .0009$



$k = 7$

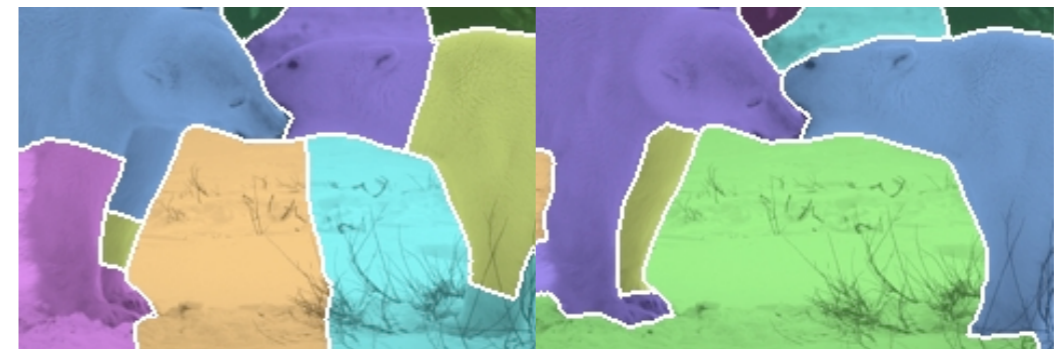


$nc = .0023$

$nc = .0011$



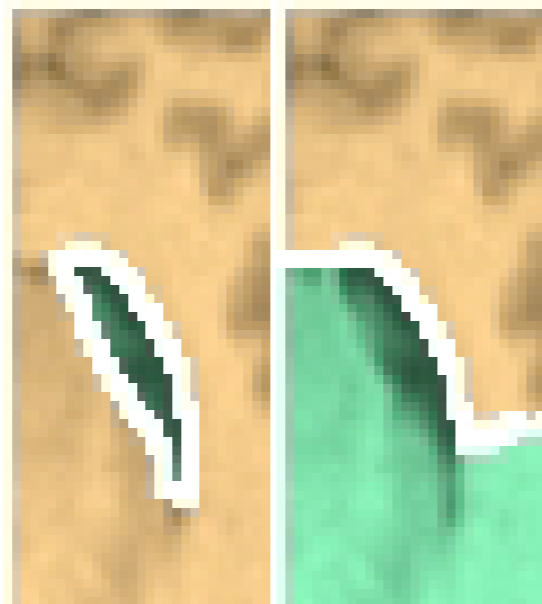
$k = 8$



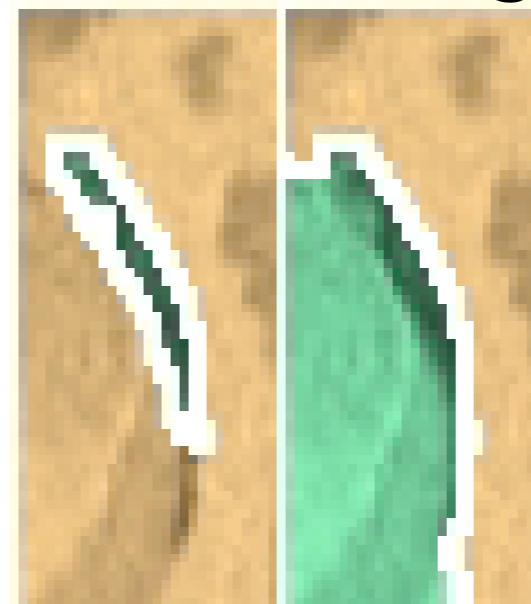
$nc = .0012$

$nc = .010$

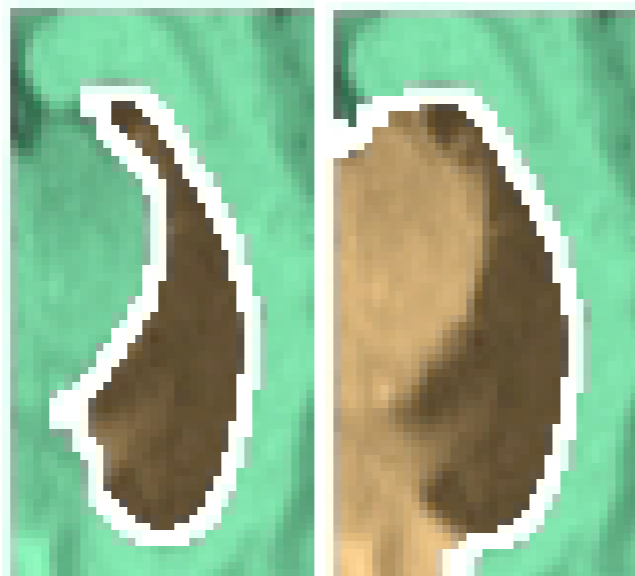
Results: Medical Images



nc(SR)=.019 nc(EIG)=.061



nc(SR)=.024 nc(EIG)=.057



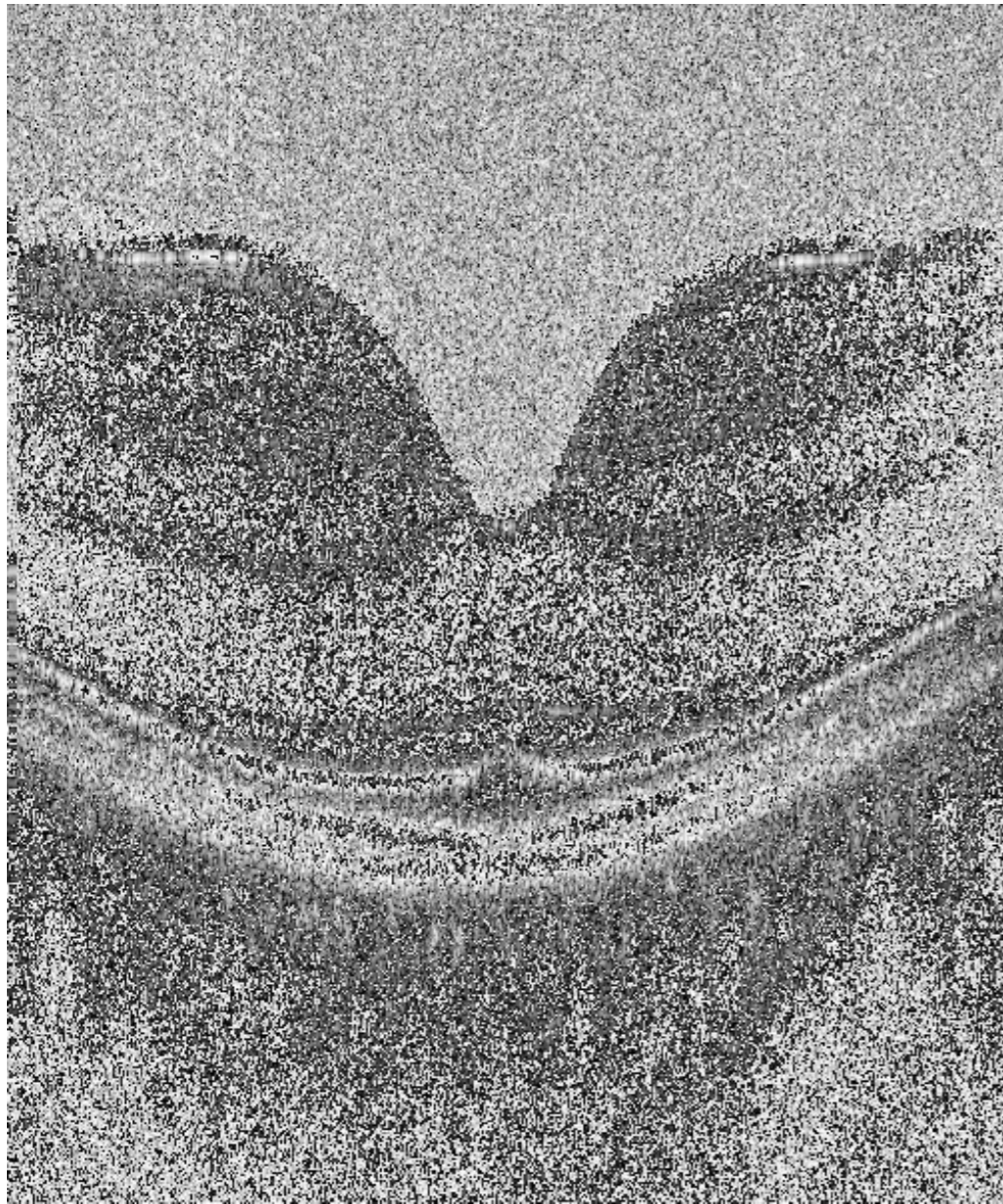
nc(SR)=.048 nc(EIG)=.068



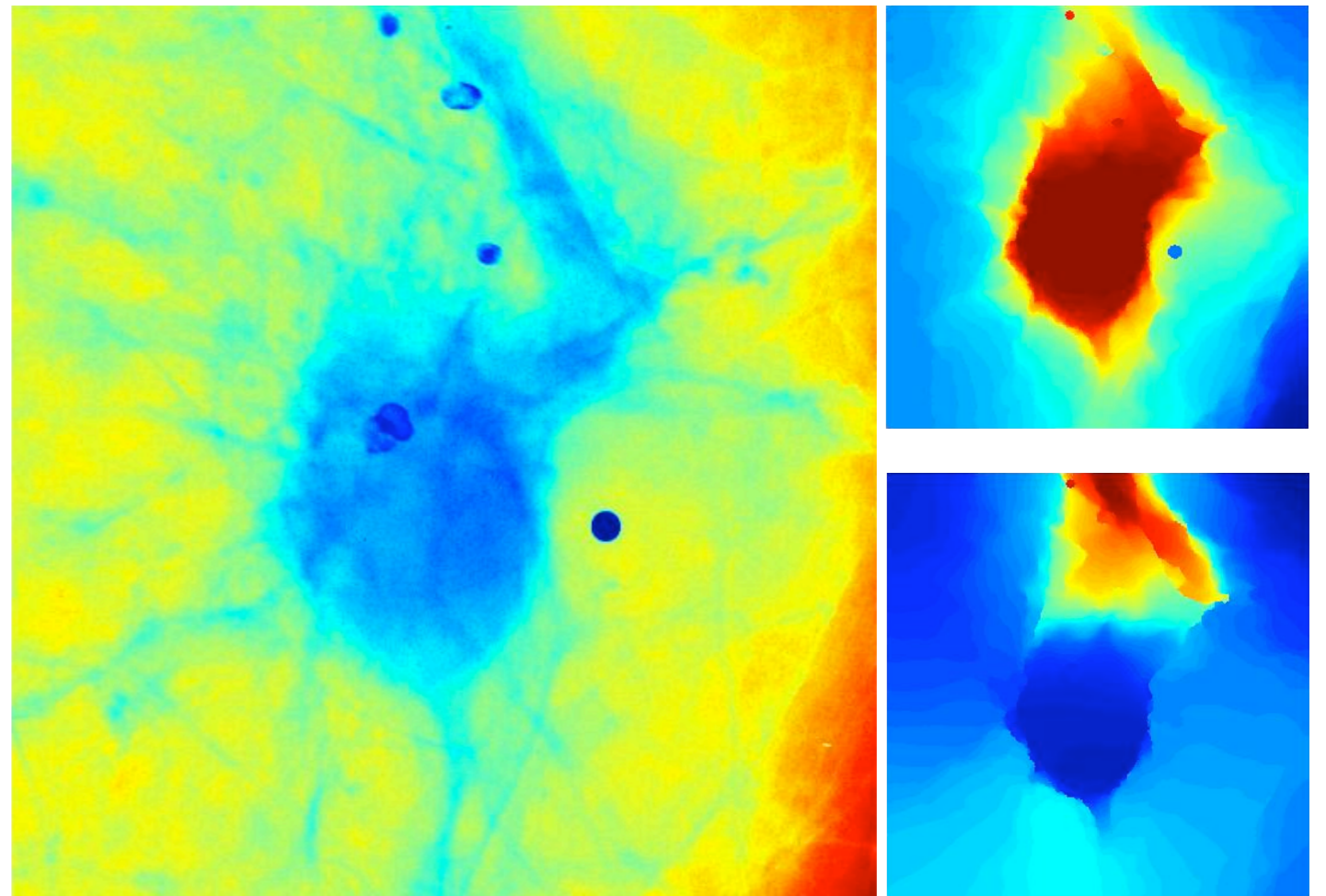
nc(SR)=.021 nc(EIG)=.021

MRI data of left ventricle

Medical Segmentation

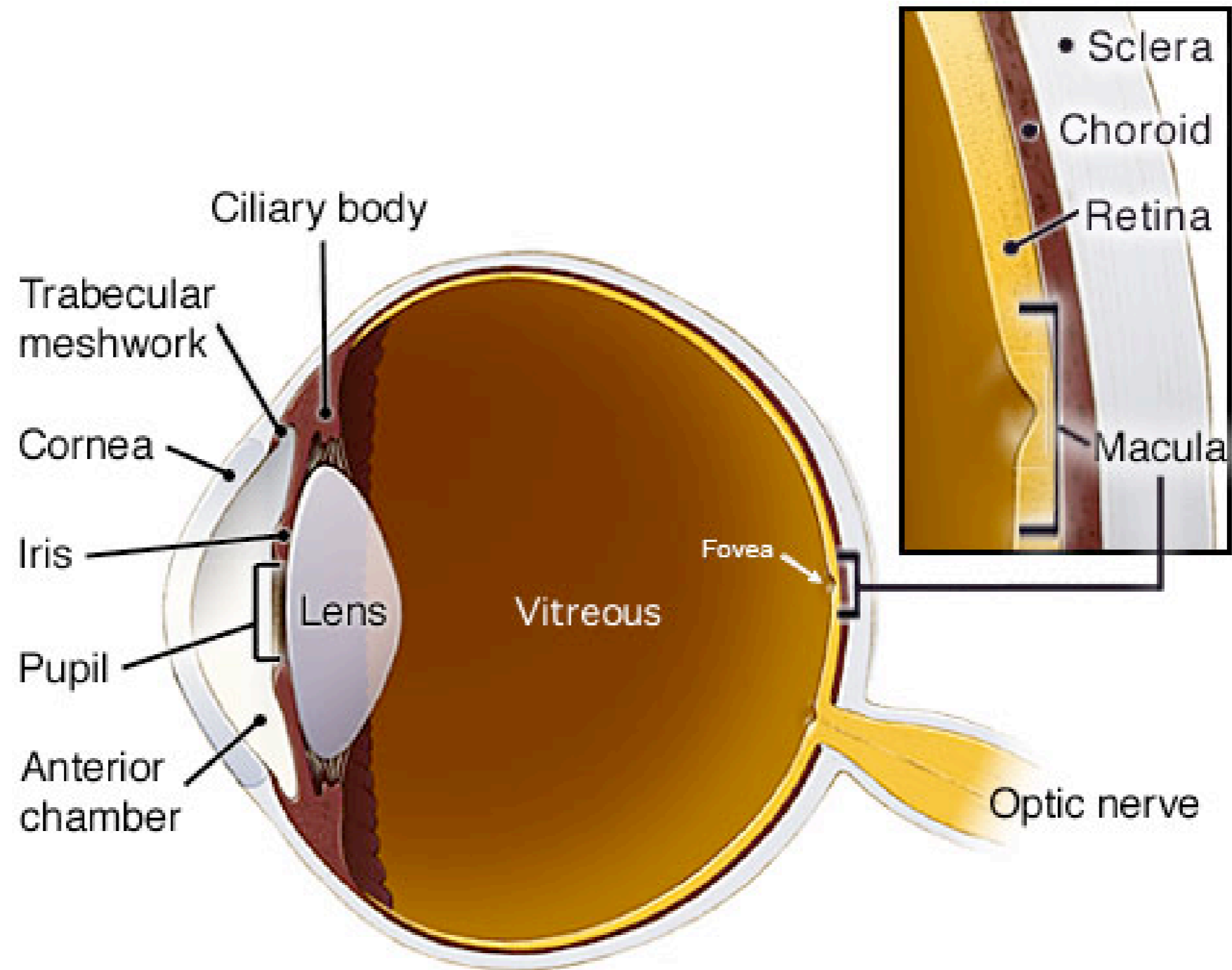


retinal volume processing

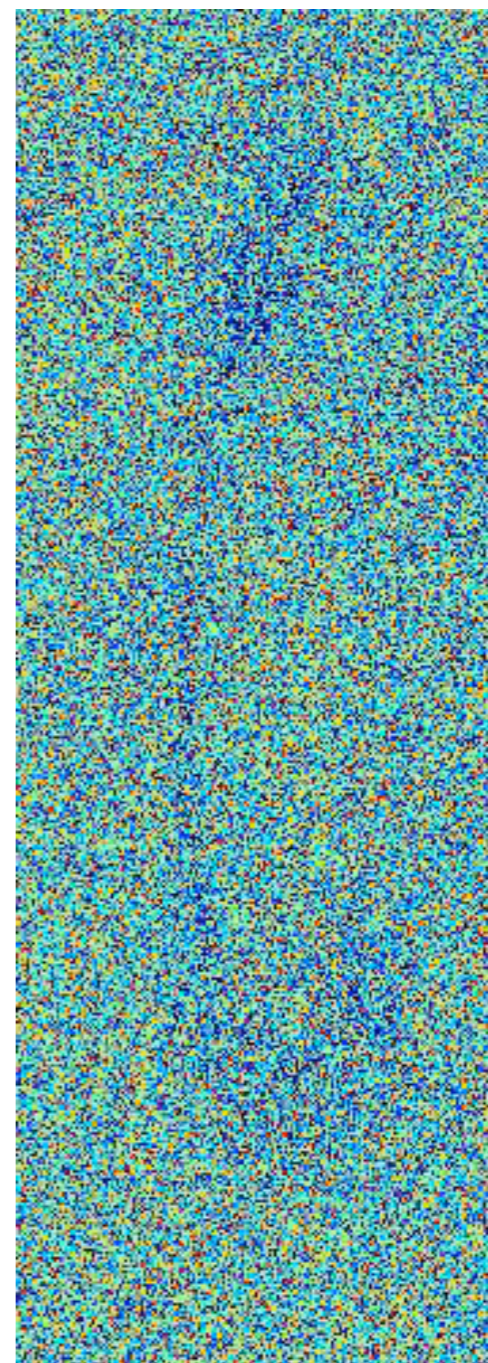
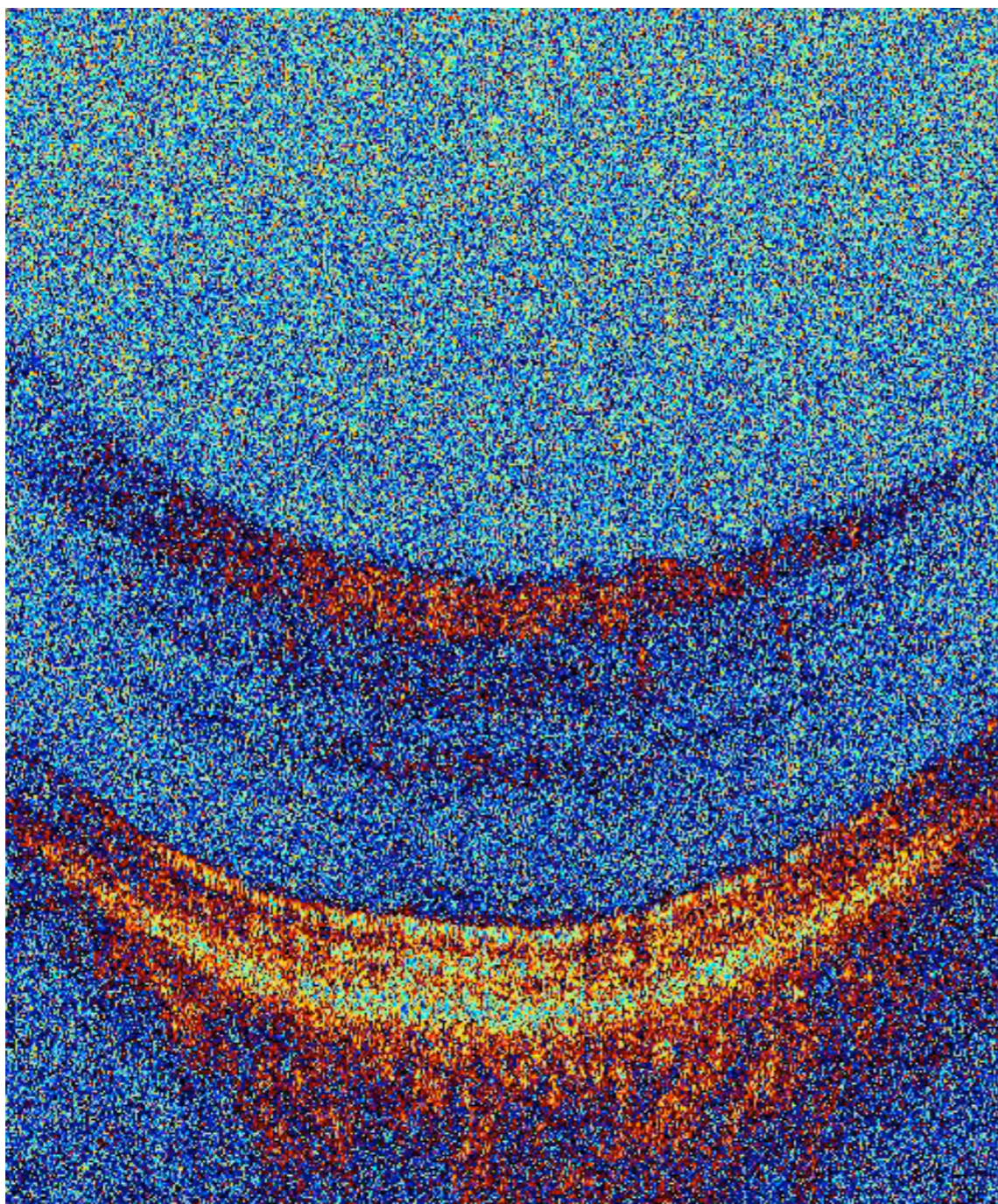


assisted tumor extraction

Anatomy of the Eye



Spectral OCT

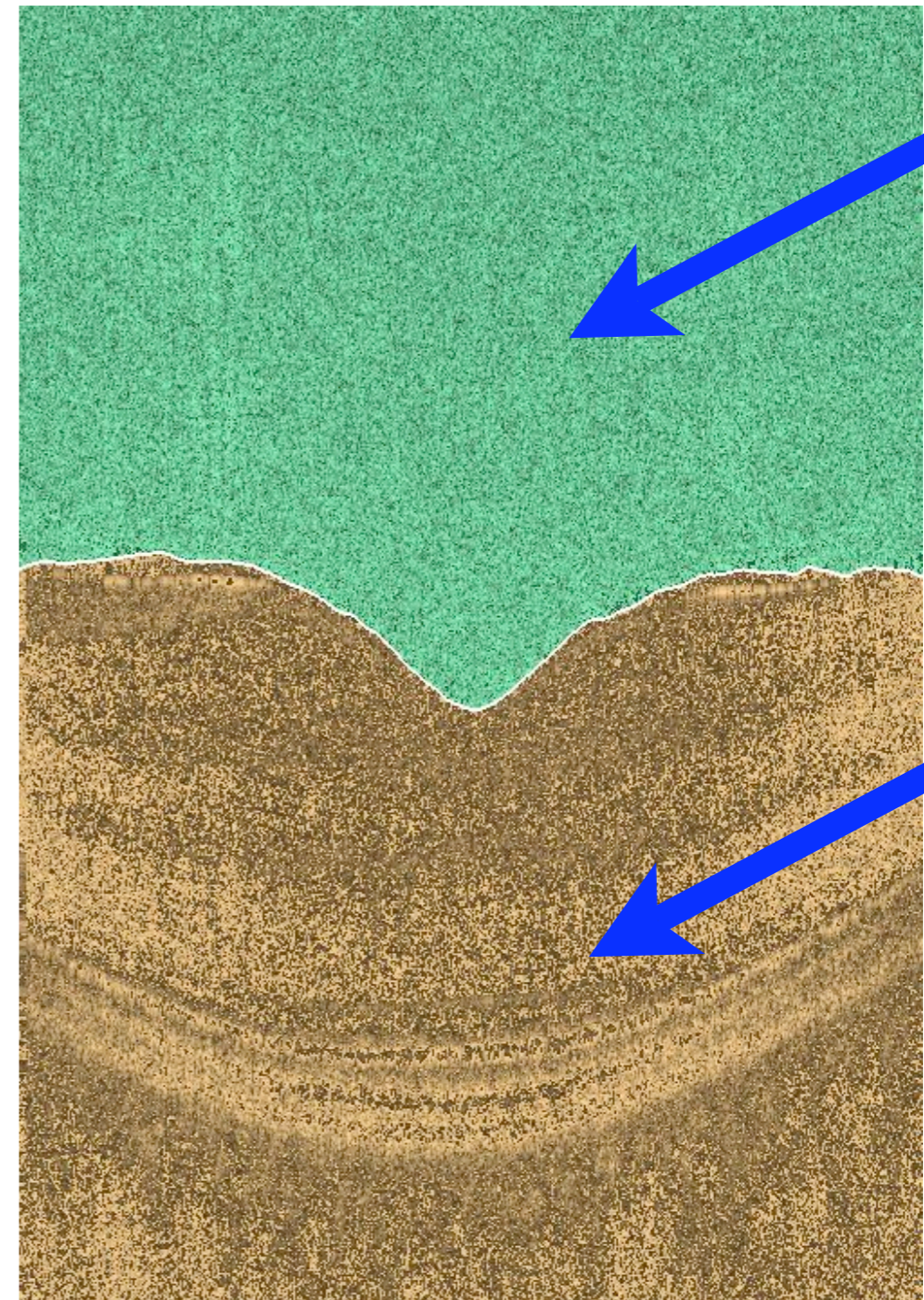
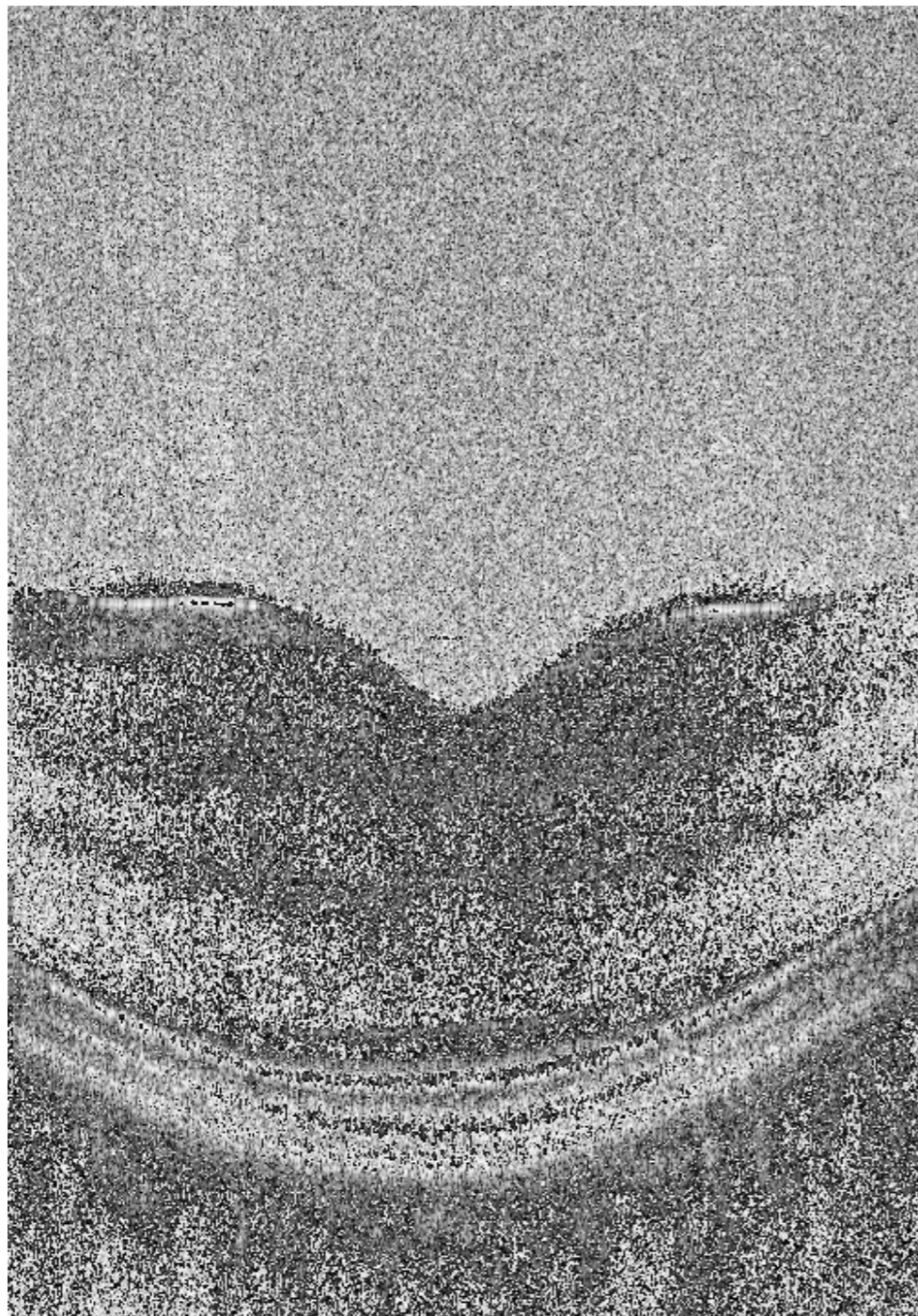


Spectral Rounding: *Global vs. Local*



Threshold - common in MIP

Spectral Rounding: *Global vs. Local*



A. H.

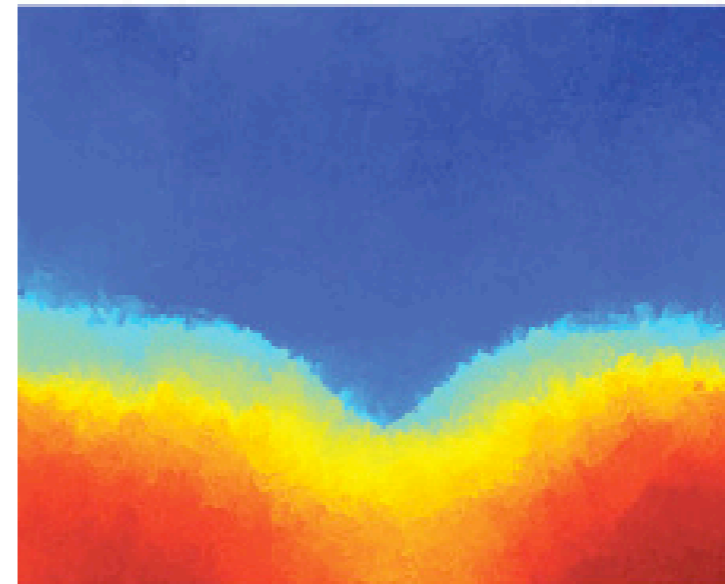
R. S.

S.R. in action...

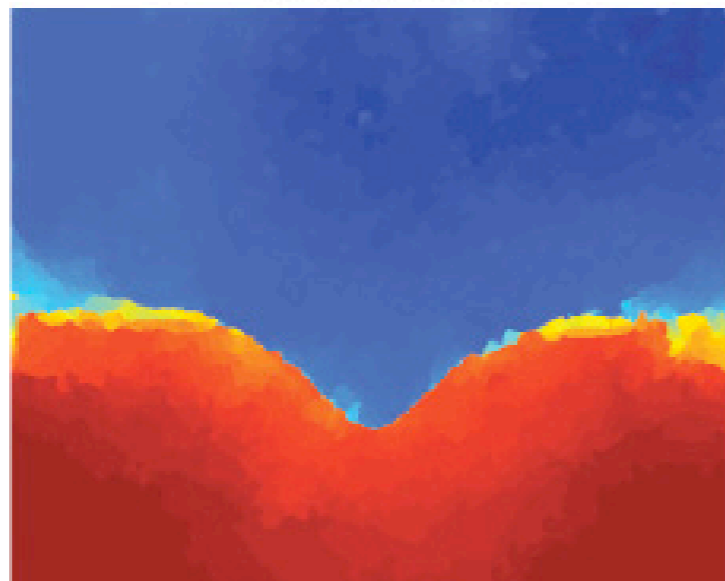
input subimage



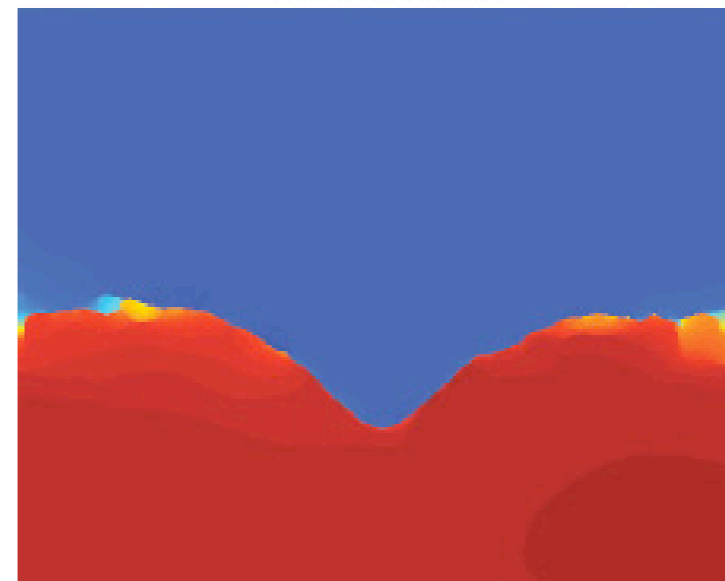
initial vector



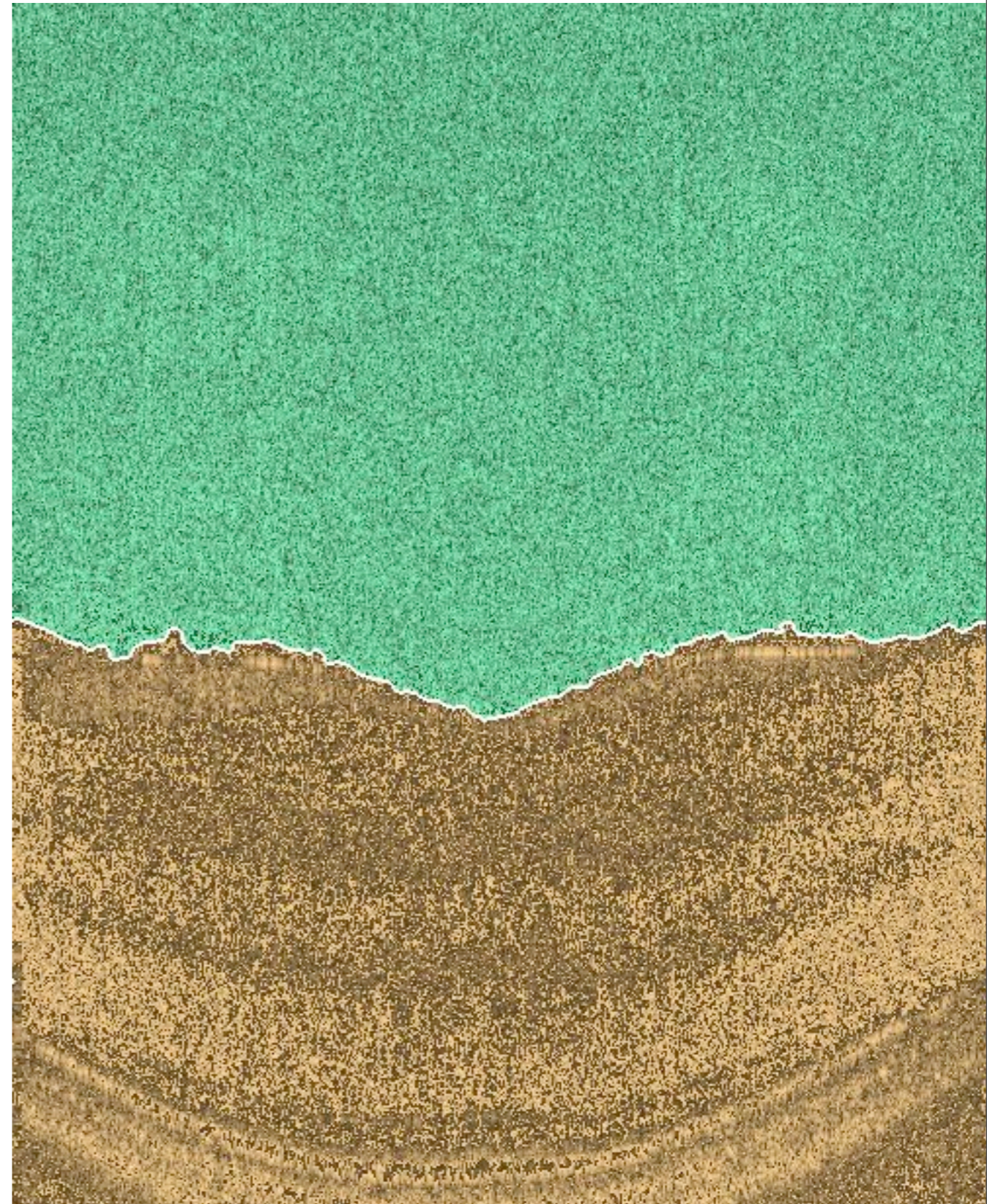
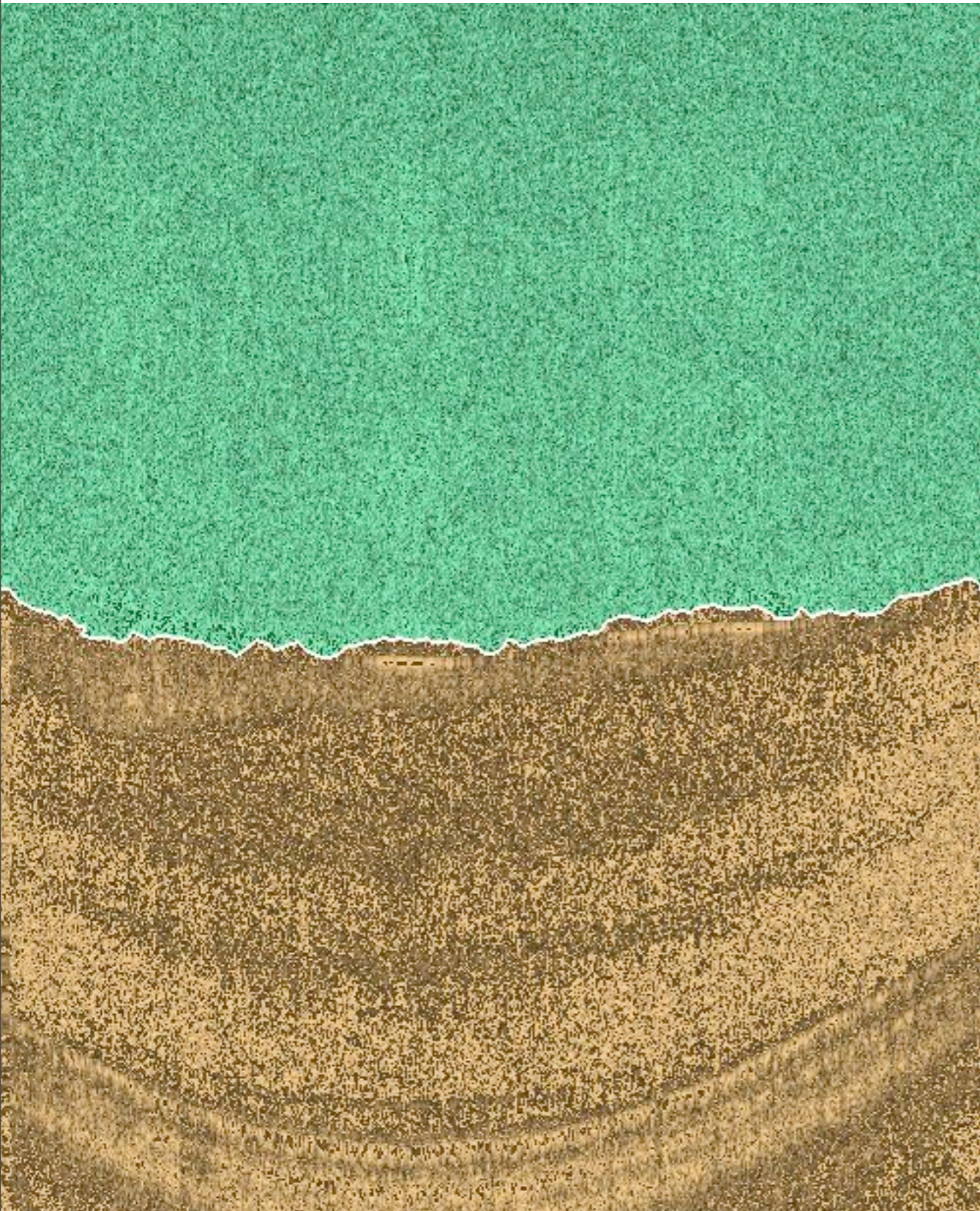
2nd SR-vector



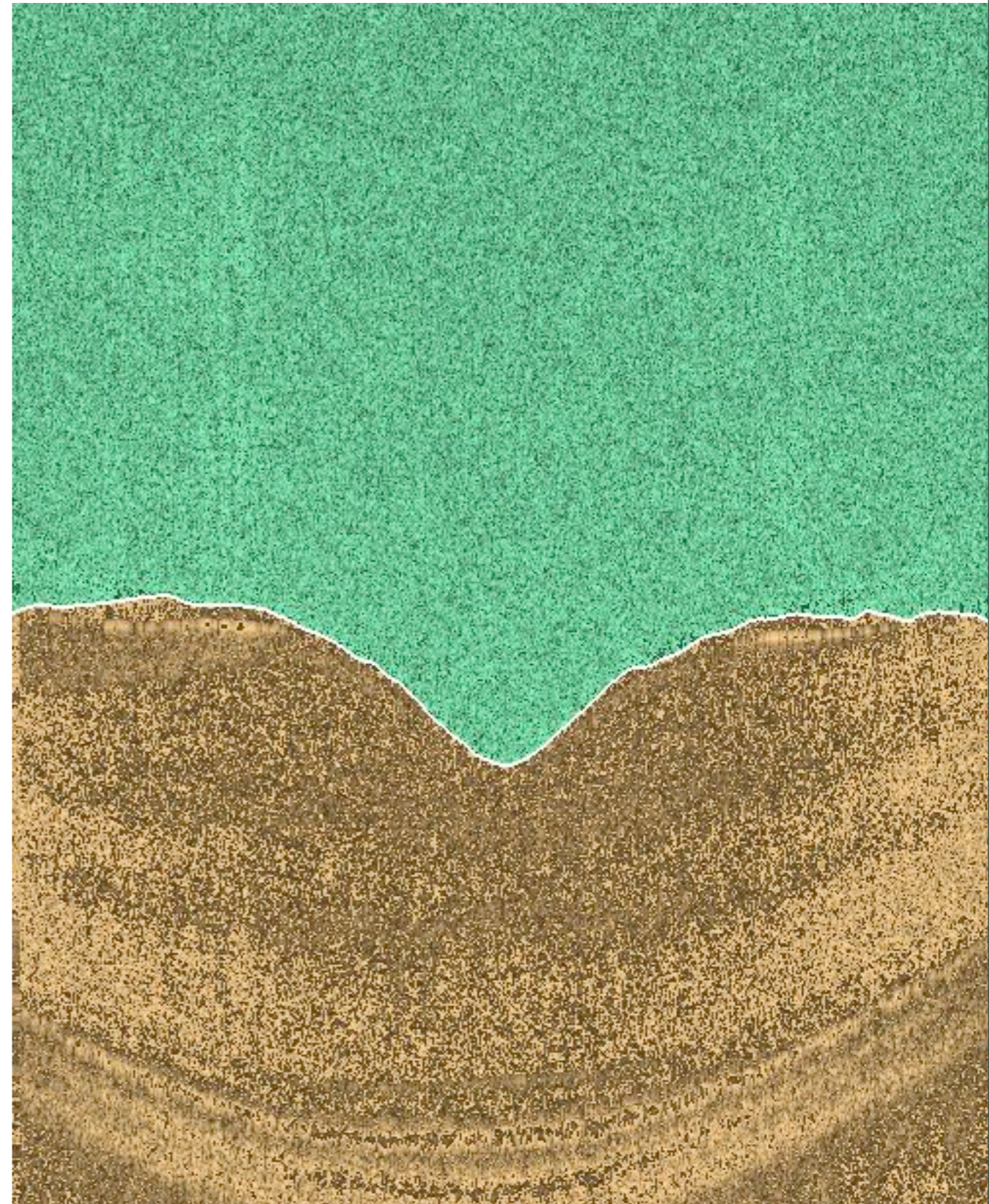
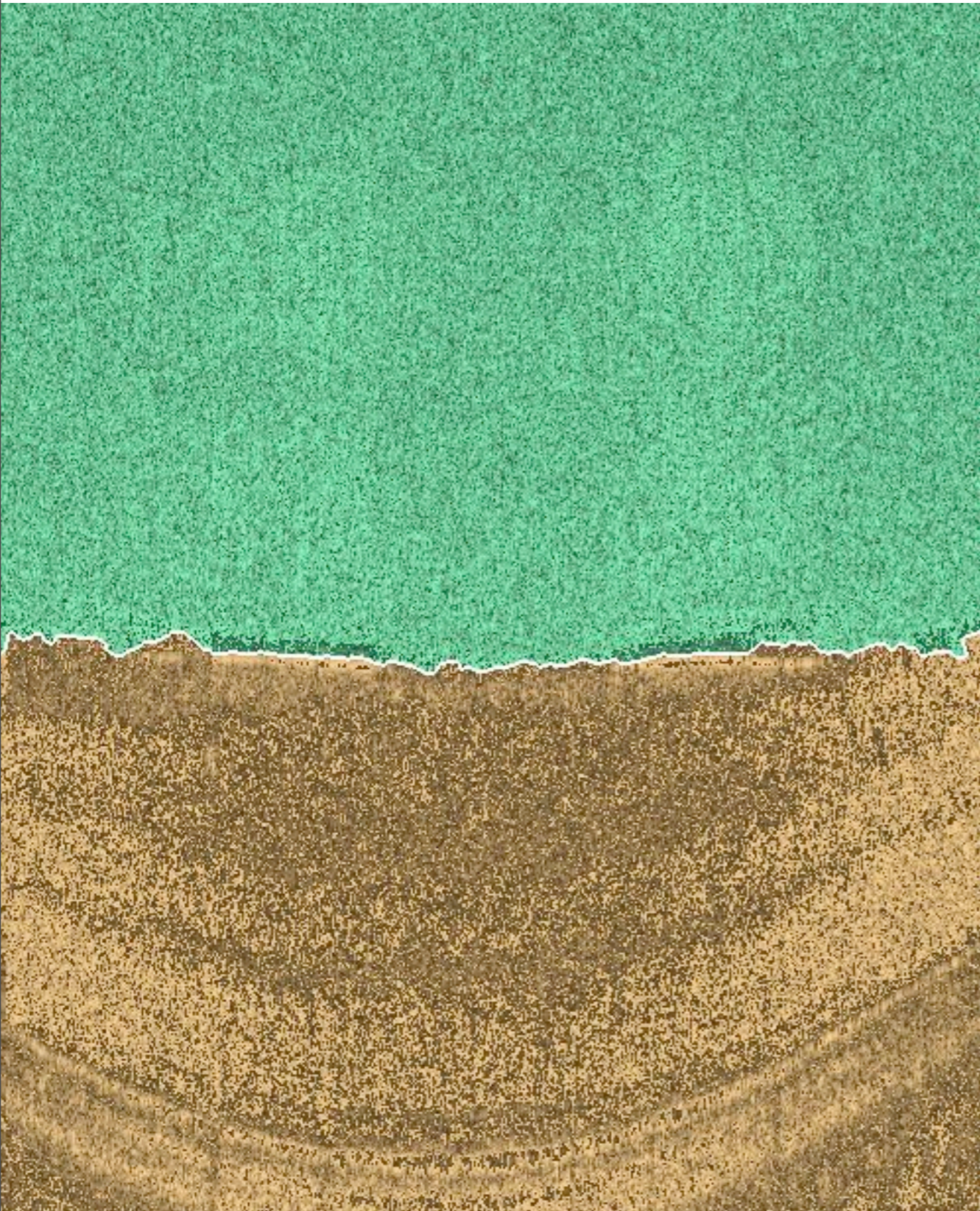
3rd SR-vector



Segmentation Results



Segmentation Results

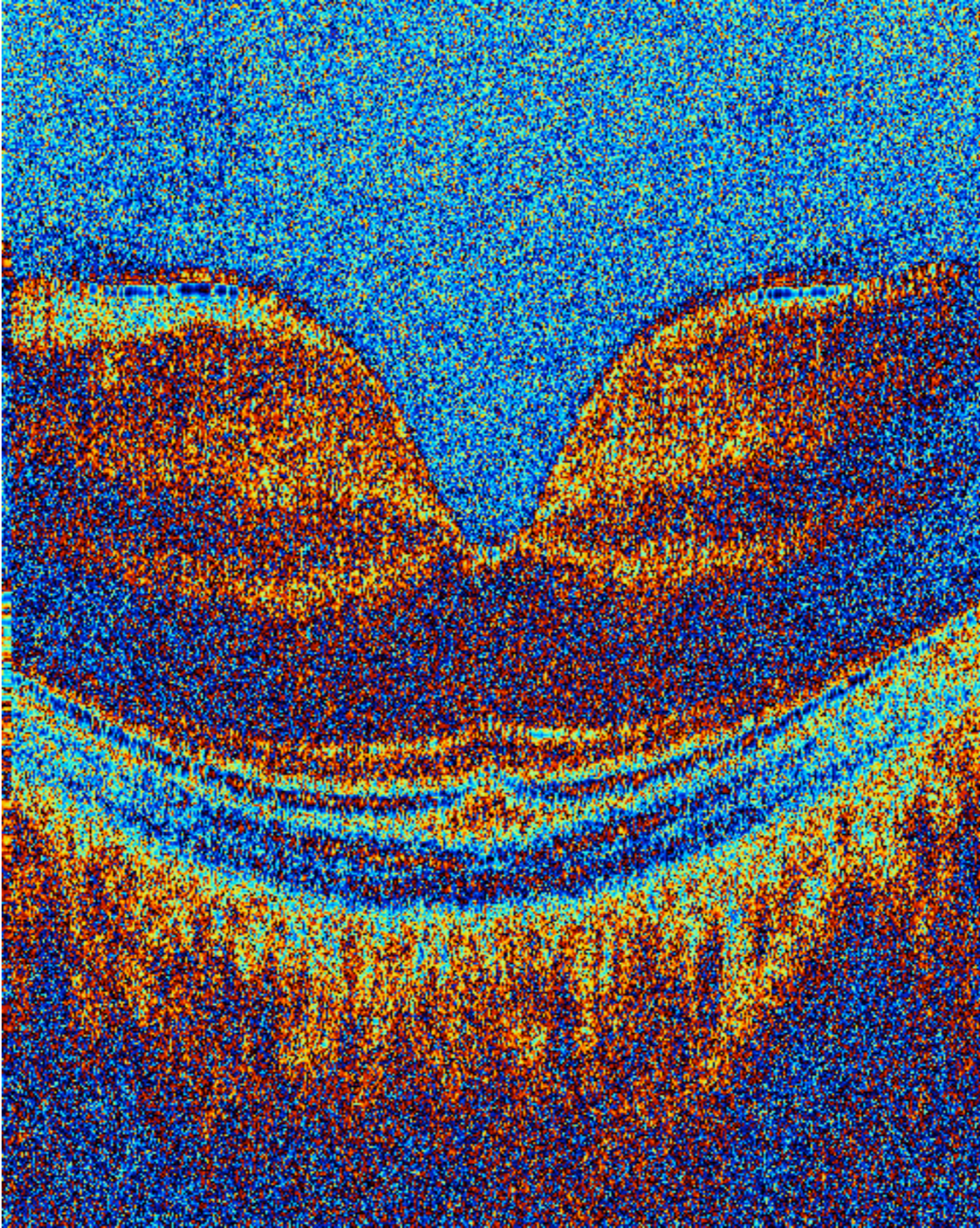


Fly Through



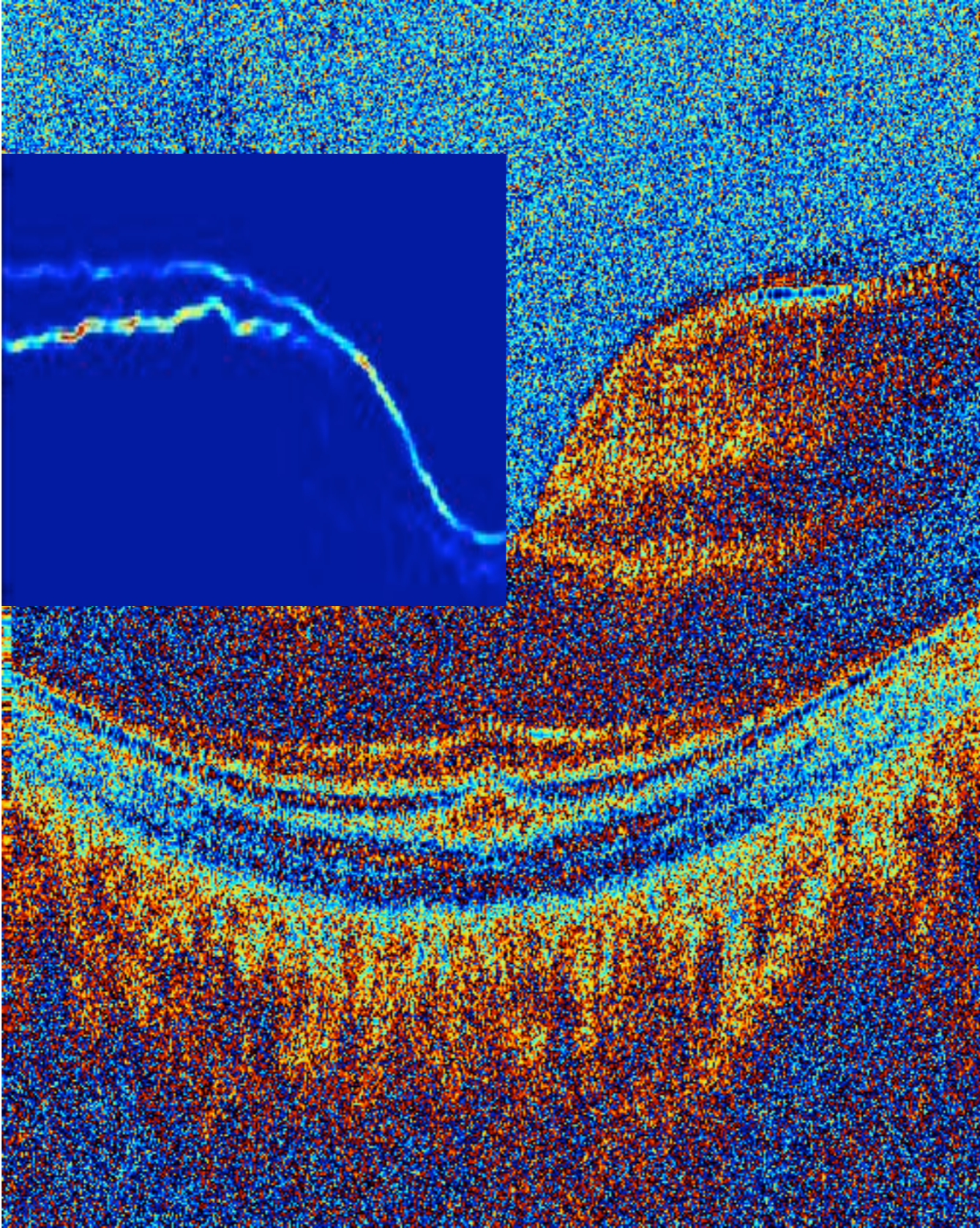
NFL Extraction:

Detection of the Nerve
Fiber Layer Contour

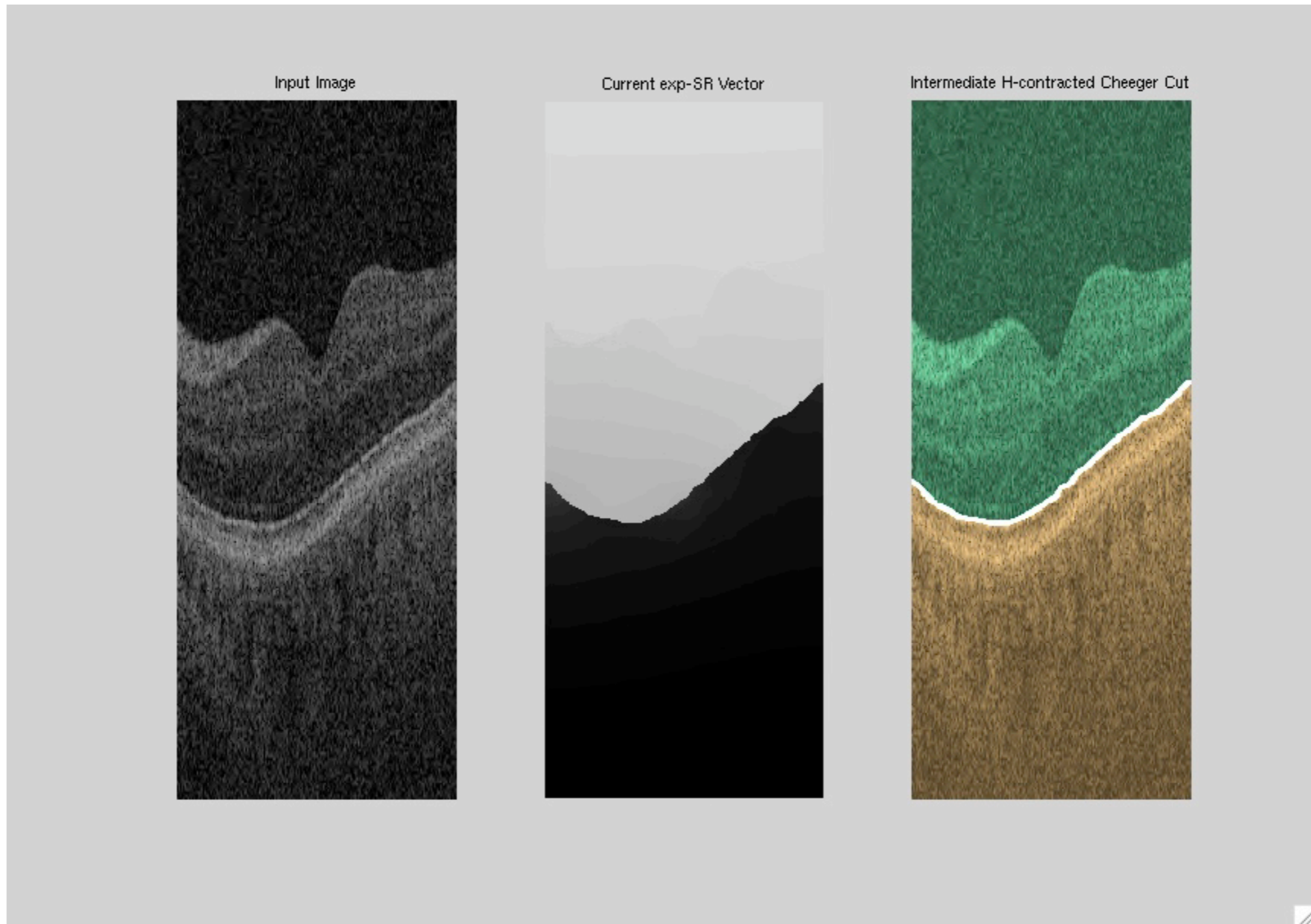


NFL Extraction:

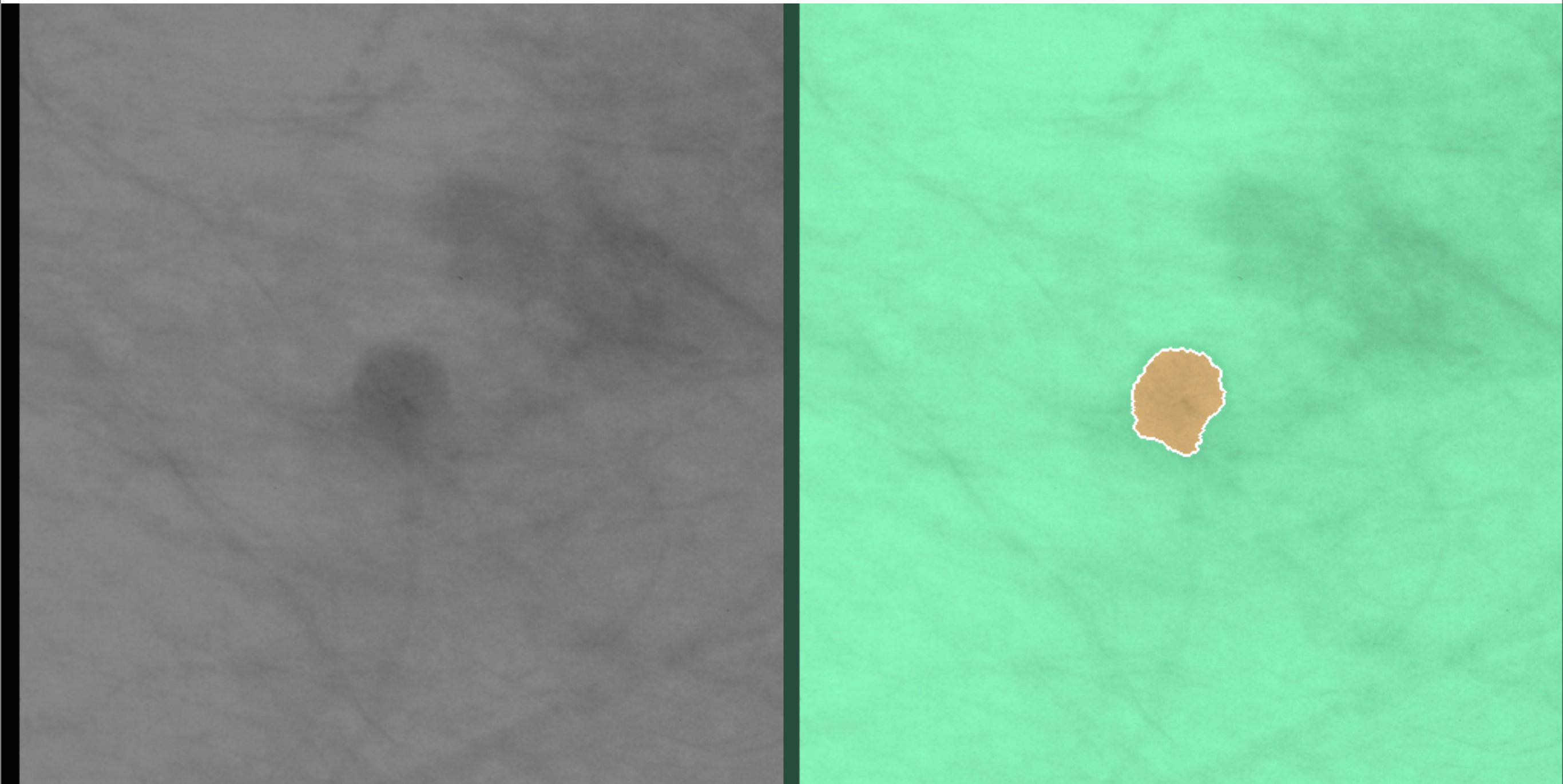
Intensity proportional to *probability-of-a-cut* under the eigen-space

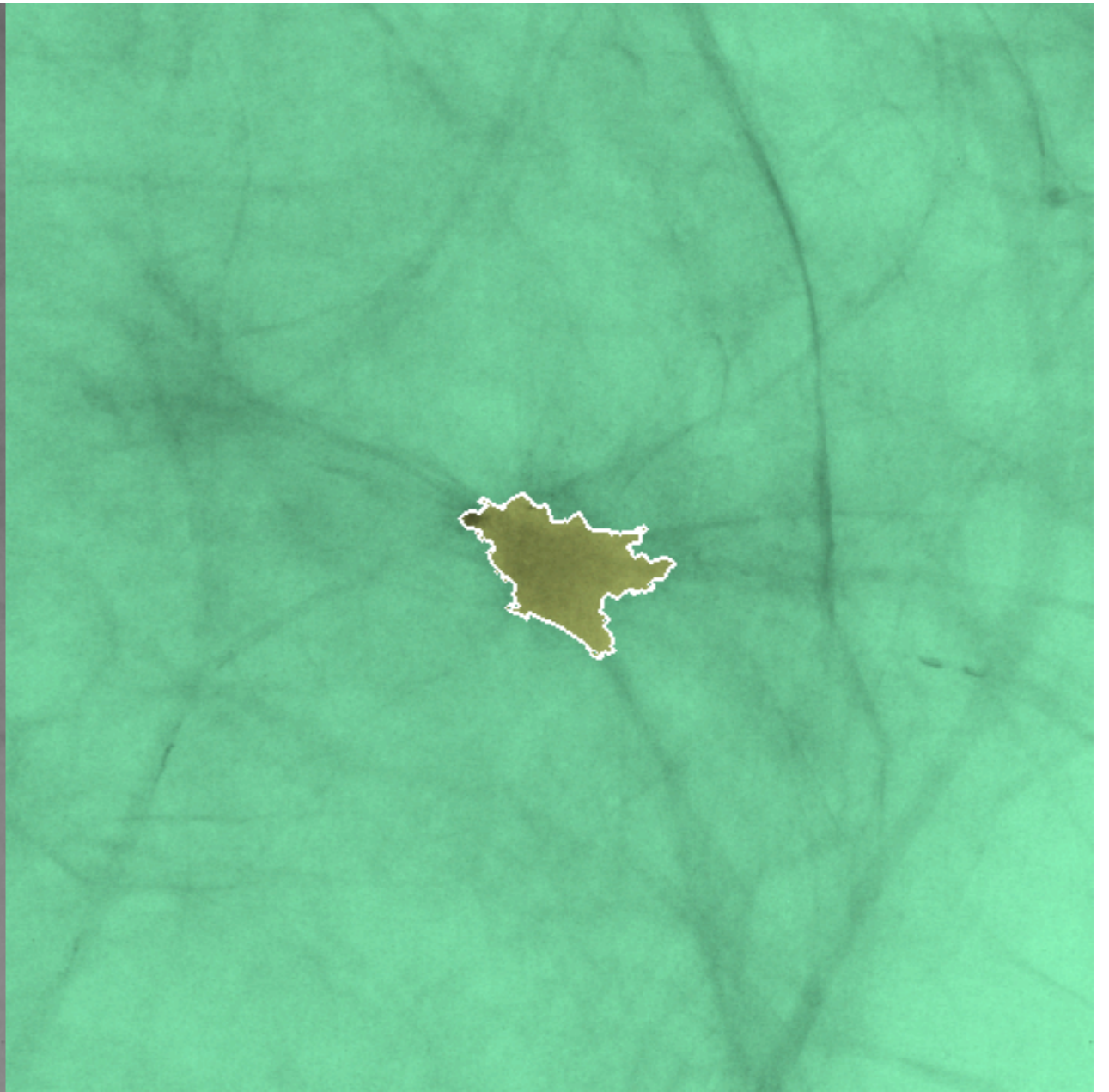
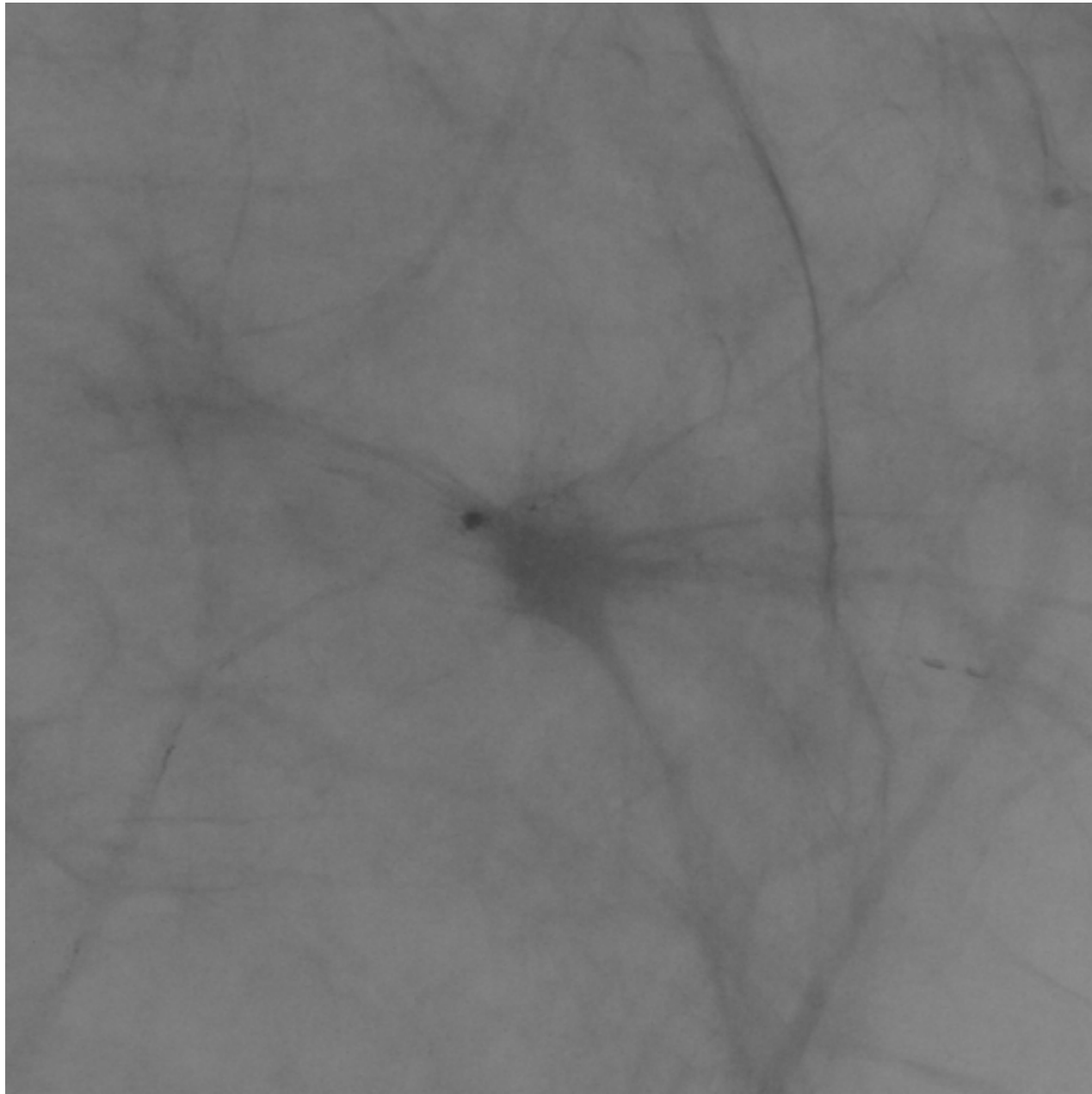


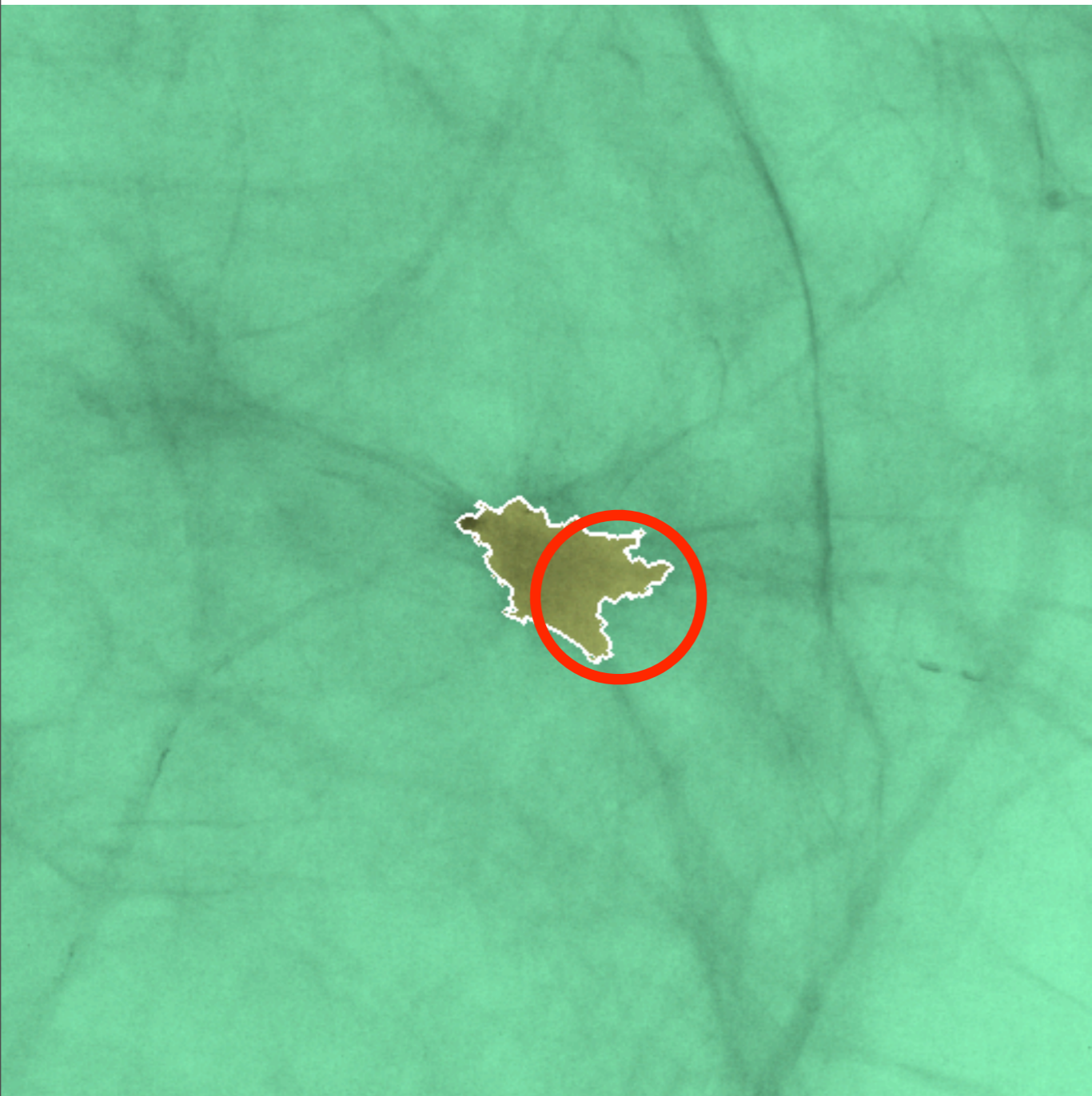
Another view of SR



Mammogram Segmentations







Numerical Algorithms

- Solving Laplacian $Lx = b$
- Finding eigenvectors $Lf = \lambda_2 Df$
- Spielman and Teng
 - $O(n \log^k n)$ time for some k .

Iterative Solvers $Ax = b$

- ▶ Richardson: $x^{(i+1)} \leftarrow (I - A)x^{(i)} + b$
- ▶ Preconditioned: $B^{-1}Ax = B^{-1}b = b'$
 $x^{(i+1)} \leftarrow (I - B^{-1}A)x^{(i)} + b'$
- ▶ Computing $z = B^{-1}Ax^{(i)}$
 - ▶ $y \leftarrow Ax^{(i)}$
 - ▶ solve $Bz = y$

Combinatorial Preconditioners

- Recall: A graph G , B graph H
- Vaidya: Max Weight Spanning Tree.
- EEST: Low Stretch Spanning Tree.
- Gremban-M: Steiner Tree

All these generate one for all of G

Planar Solvers

1. The speed of planar solvers has been dramatically improving over the last 50 years.
2. We have an optimal sequential time algorithm.
3. It also can be used on in parallel.

Dealing with larger images

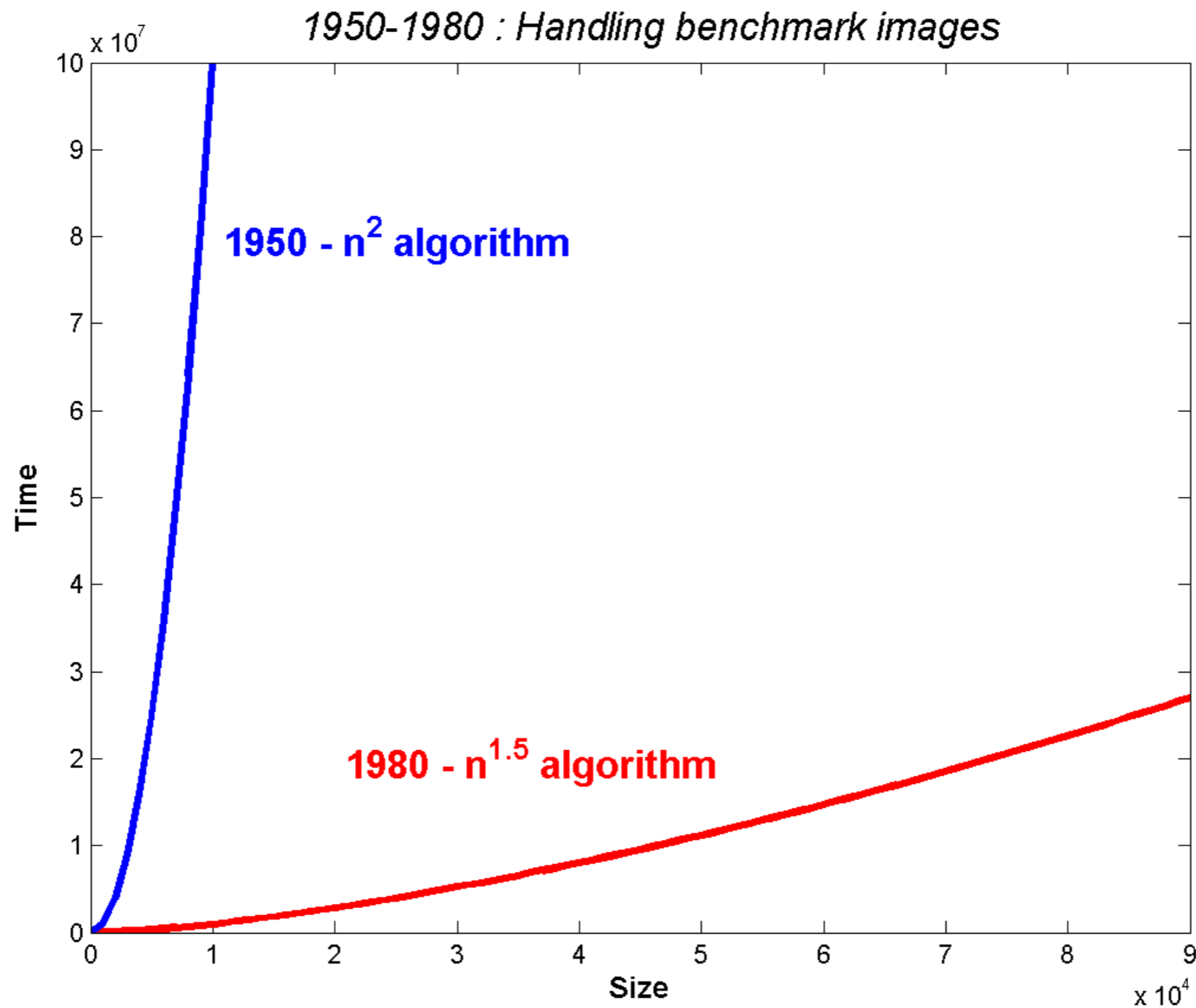
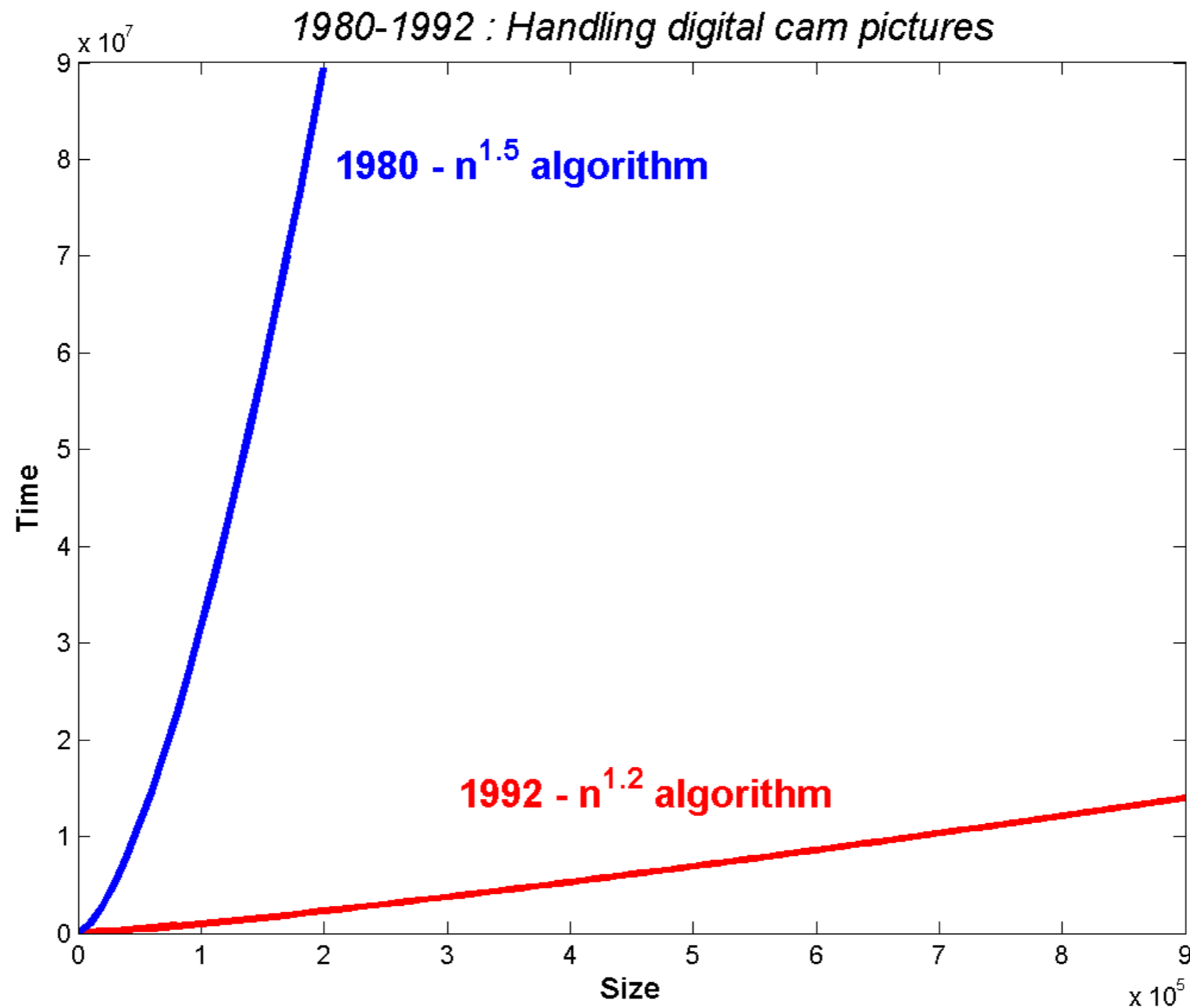


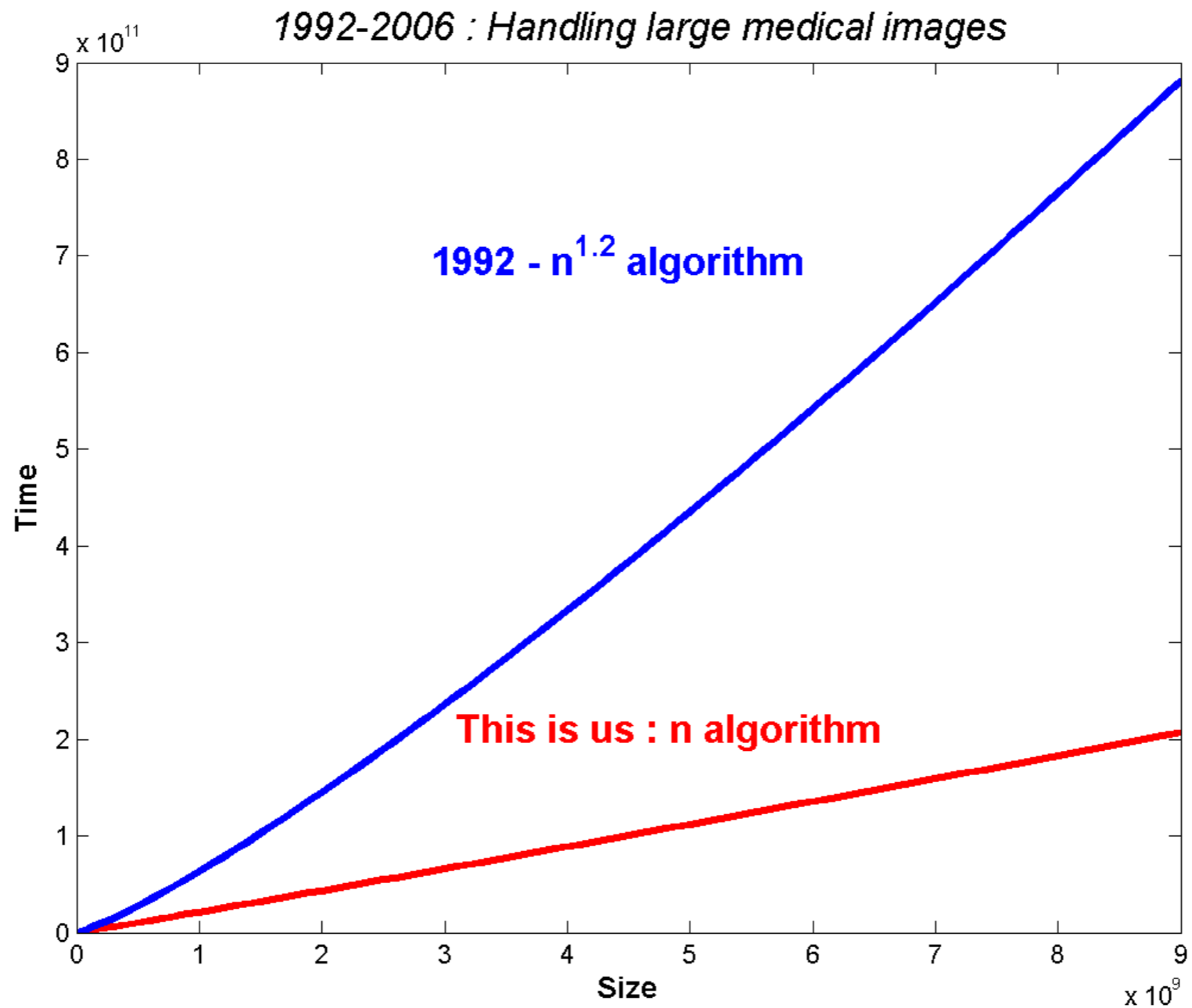
Image sizes up to 100K pixels

Dealing with larger images



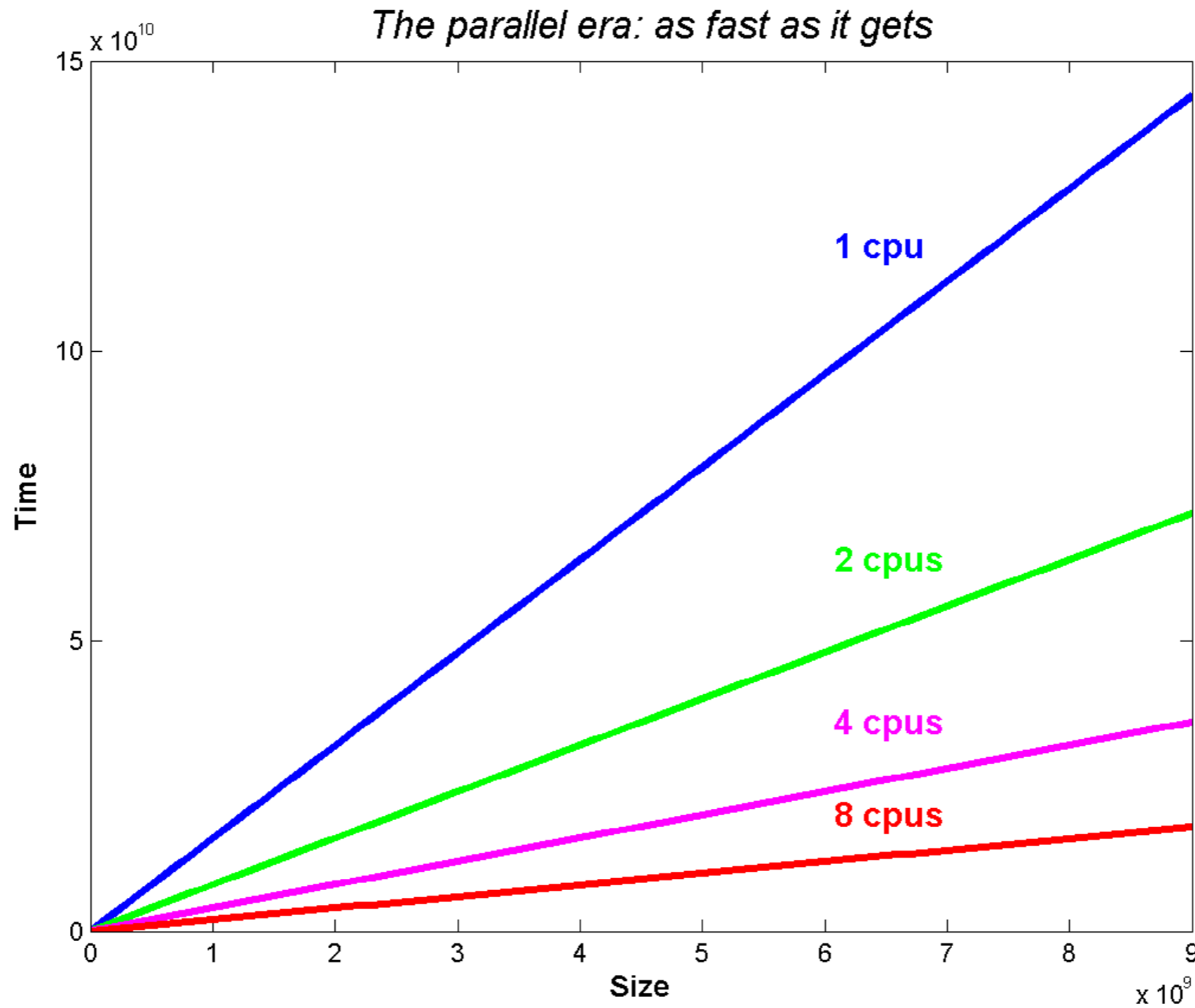
Images up to 1 mega-pixel

Dealing with larger images



Images up to 1 giga-pixel

Dealing with larger images



Giga-pixel images and beyond...

Our Preconditioner

- Partition G into small pieces with small boundary.
- Use one of the known preconditioners for each piece.

Our Partitioner

Planar $G = (V, E)$

- Partition P_1, \dots, P_m of E
- $|P_i| \leq k$
- sum over bdaries $\leq O(n / \text{sqrt } k)$
- Work: $O(n)$
- Time: $O(k \log n)$

Dealing with larger images

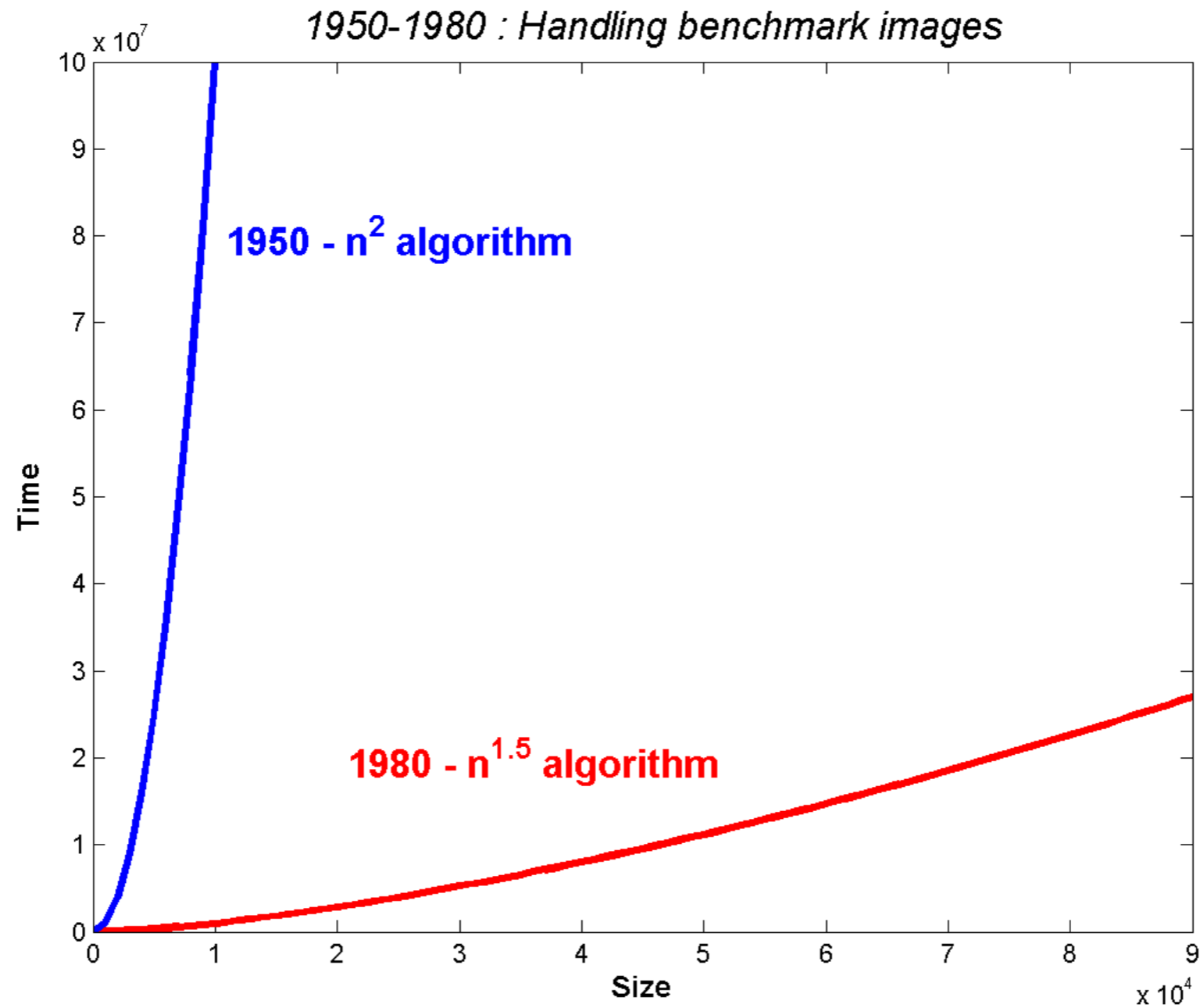
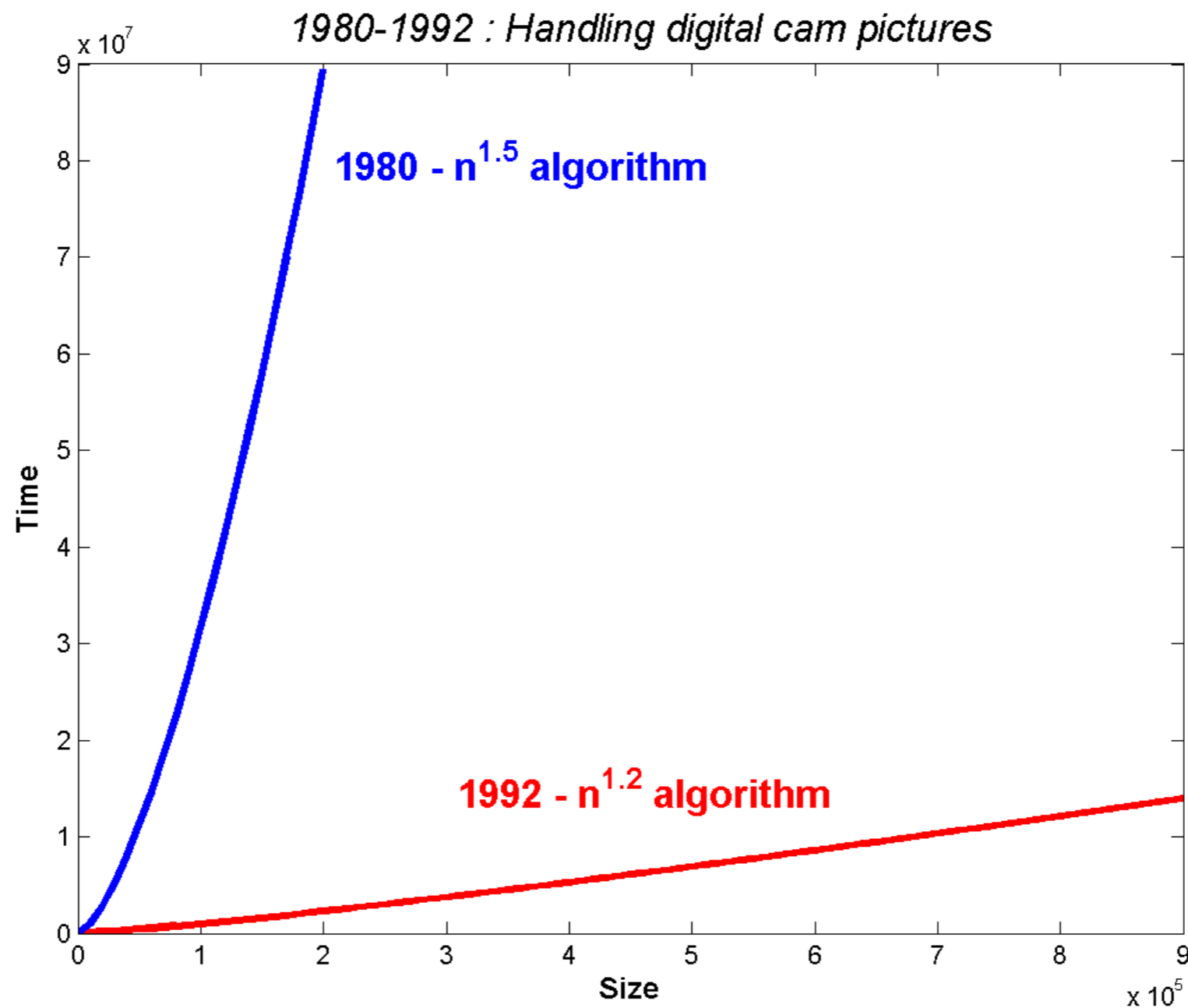


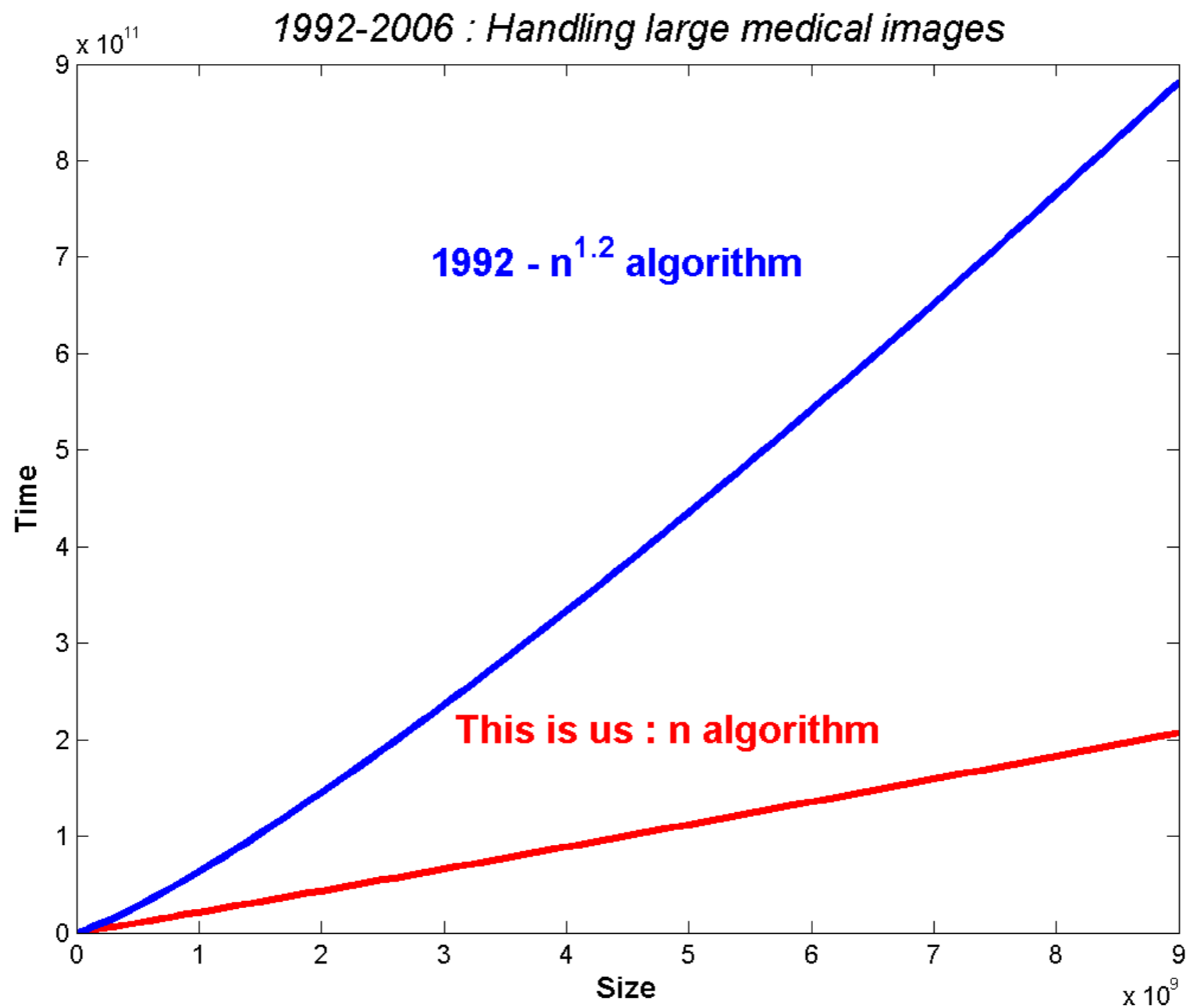
Image sizes up to 100K pixels

Dealing with larger images



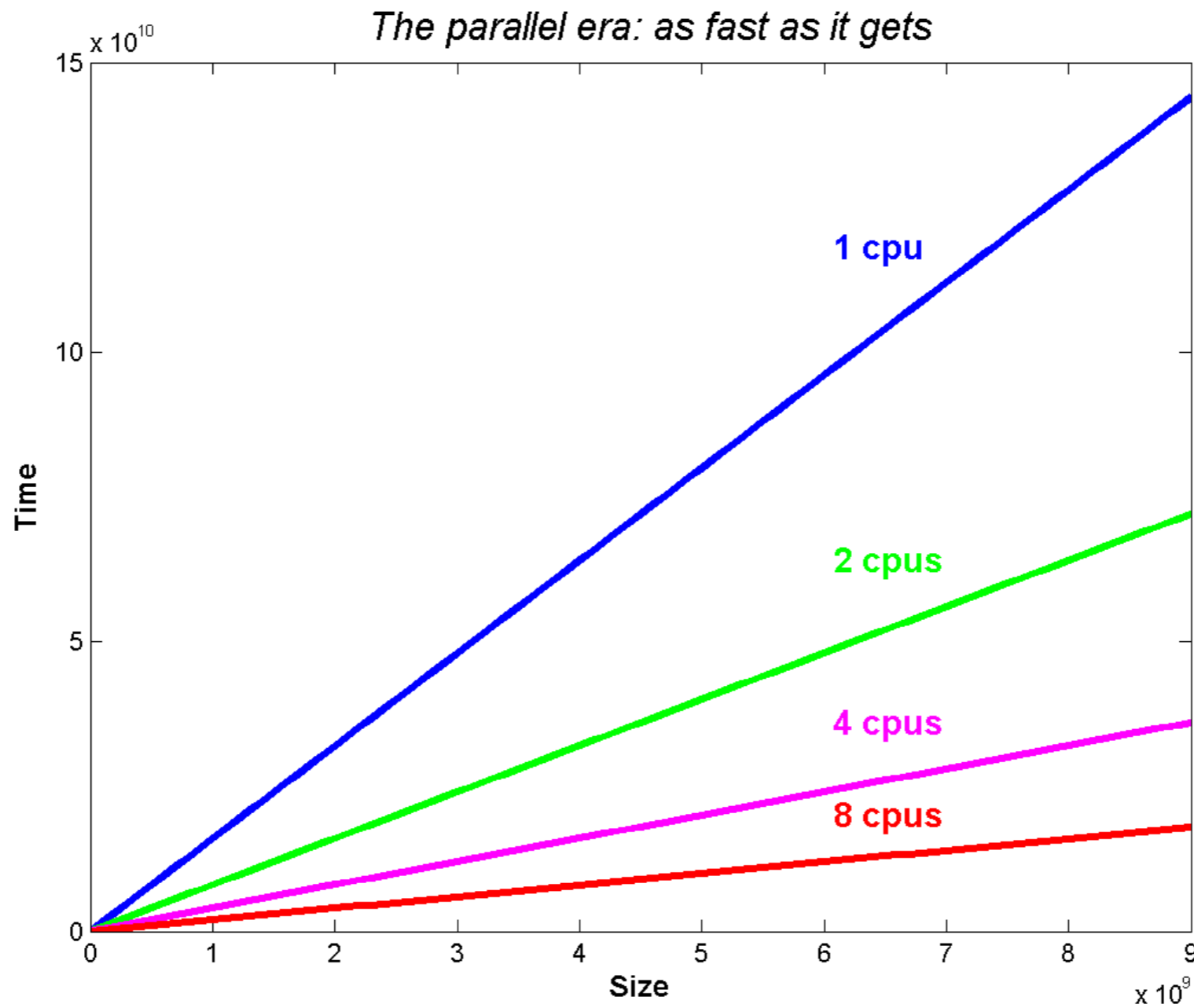
Images up to 1 mega-pixel

Dealing with larger images



Images up to 1 giga-pixel

Dealing with larger images

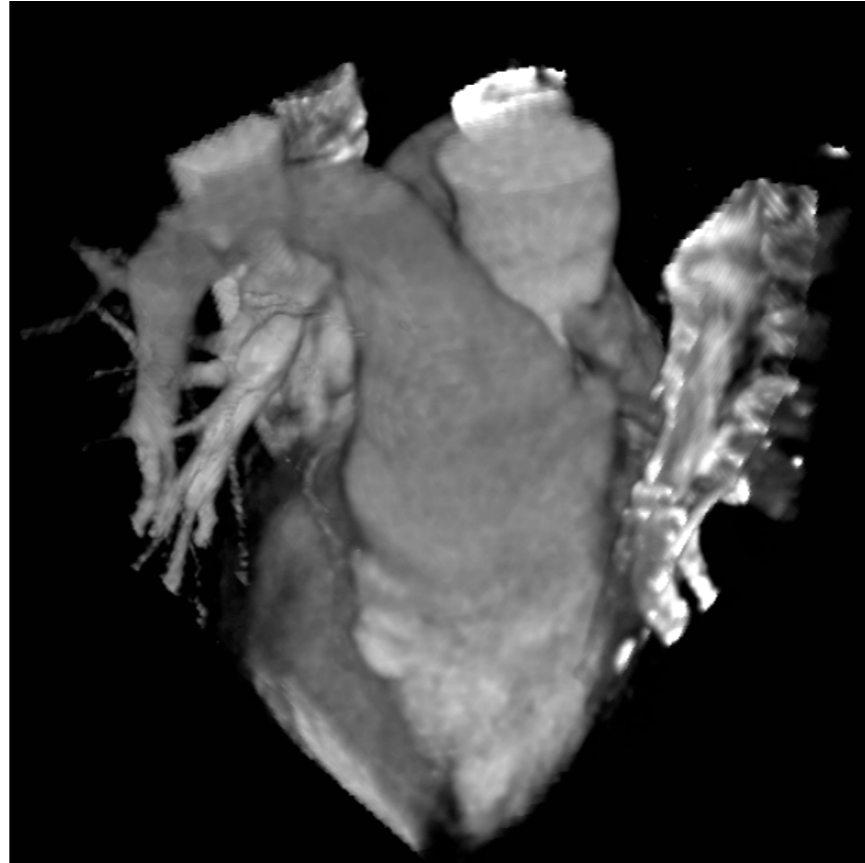


Giga-pixel images and beyond...

Image Segmentation in Surveillance



Thanks



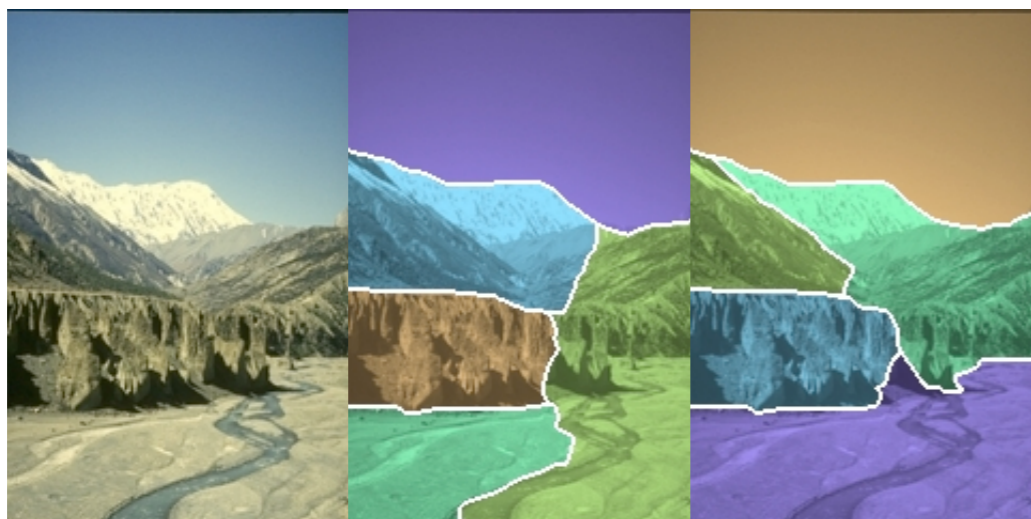
Any image software can be improved by adding good image segmentation code.



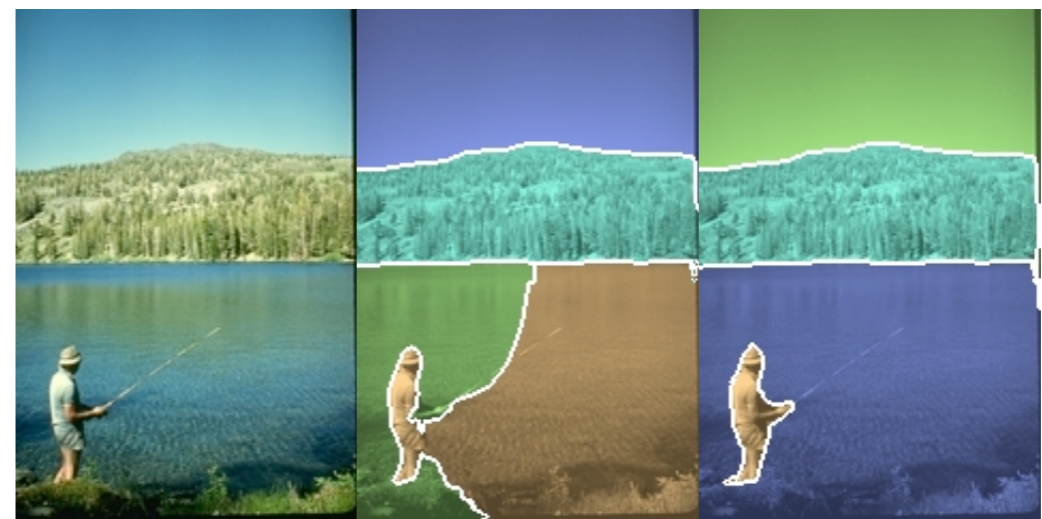
$nc = .0093$ $nc = .0048$



$nc = .0085$ $nc = .0080$



$nc = .0081$ $nc = .0055$



$nc = .0047$ $nc = .0006$

Major Types of Image Segmentation

- Assisted Segmentation
 - Input from the consumer
 - Prior Knowledge (e.g. model of the heart)
- Unassisted Segmentation
 - No Prior Knowledge - No User Input

This Talk addresses a harder problem!

- Unassisted Segmentation without prior knowledge of the scene (image contents)
- Our methods can be used with prior information as well.

Image Segmentation

Probabilistic:

Besag '74
Geman & Geman '84
Veskler, Zabih, Boykov '98
..., Zhu, ... '01+
Tu et al. '05

Graph Partitioning:

Veskler, Zabih, Boykov '97+
Freeman & Perona '97
Shi & Malik '98+
Yu & Shi '03
Sharon et al. '00

Statistical:

Diday & Simon '80
Comaniciu & Meer '99+

Variational/Contour:

Kass, Witkin, Terzopoulos '88
Mumford & Shah '89+
Sethian '96+
Zhu, Lee, Yuille '95